

INDUCTIVELY GENERATED DATA

Generative processes

- Virtually every infinite set considered in programming is ***generated by a process***.

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- **Implicit assumptions:**

The meanings of 0 and “next” are known and given.

Generating $\{0, 1\}^*$

- ▶ **Base.** The *empty string* is in $\{0, 1\}^*$.
- ▶ **Generative step.**
If $w \in \{0, 1\}^*$ then $0w$ and $1w$ are $\in \{0, 1\}^*$

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- **Implicit assumptions:**
The meanings of the empty string
and of juxtaposition are known.
- Note: We generate strings here “from the head”;
This conforms with the general use of constructors,
and reflected in the functions *head* and *tail*.

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Particular known objects are in S .
 - ▶ **Generative steps:**
If certain objects are in S
then so are certain objects obtained from those.

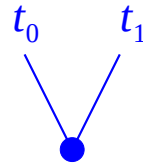
Another example: Binary trees

- **Binary tree** means here a
finite, ordered, unlabeled binary tree

Base: The singleton tree $\bullet$ is in **BT**.

Generative step:

If t_0, t_1 are binary trees then so is



Implicit assumptions:

We know what a singleton tree and
junction of trees mean.

Try this...

- Generate the set E of even natural numbers.

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 - ▶ Base: 0
 - ▶ Generative step: If $n \in E$ then $n-2 \in E$.

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- **PBT**: Prefix boolean terms:
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- Main difference between IBT and PBT:
No parentheses in PBT !

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- Examples: $1 : \square$, $0 : 101 : 10011 : 10 : \square$.

REASONING ABOUT INDUCTIVE DATA

Infinite sets, finite minds

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- *So how can we hope to prove
that all natural numbers are such-and-such ?*

Finitely generated infinities!

- The secret is that inductive data is generated by ***finite rules***.
- Therefore we have a finite tool for proving that all generated objects satisfy certain properties.

Following the process

- Suppose we generate N using a green pen.

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As we generate $\mathbb{N}$ we make sure that we start with green,
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and that each step maintains green-ness.
- Green-ness is here the process' **invariant:**
True at the outset, and preserved by the steps.

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- As natural numbers are being generated,
they all come out satisfying P .
- *A property of natural numbers that holds for zero
and is invariant under successor
is true of every natural number.*
- The premise of the STEP is often called the “induction assumption”
or the Induction Hypothesis (IH).

Example

- Show that $2^x < 2^{x+1}$ for all $x \in \mathbb{N}$. What is the property?

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 - ▶ Base: $2^0 = 1 < 2 = 2^{0+1}$
 - ▶ Step: If $2^n < 2^{n+1}$ ($P(x)$ for $x = n$) then
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($P(x)$ for $x = n+1$)
- By Induction, $2^x < 2^{x+1}$ for all $x \in \mathbb{N}$.

Try this...

- Prove by induction on $\mathbb{N}$ that $x \leq 2^x$ for all $x \in \mathbb{N}$.

We are given that exponentiation is an increasing function.

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Try this...

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We are given that exponentiation is an increasing function.

► Base: For $x = 0$ we have $x^2 = 0 < 1 = 2^x$.

► Step: Assume $n \leq 2^n$. Then

$$\begin{aligned}n + 1 &\leq 2^n + 1 \quad (\text{IH}) \\&= 2^n + 2^0 \\&\leq 2^n + 2^n \quad (\text{exponentiation is increasing}) \\&= 2^{n+1}\end{aligned}$$

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Then, for $x = n+1$,

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Conclude: $(\star)$ holds for every $x \in \mathbb{N}$.

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$$\begin{aligned} 0 + 1 + \cdots + x &= 0 + 1 + \cdots + n + (n+1) \\ &= \frac{n(n+1)}{2} + (n+1) && \text{(IH)} \\ &= (n+1)\left(\frac{1}{2}n + 1\right) \\ &= \frac{1}{2}(n+1) \cdot (n+2) \\ &= \frac{1}{2}x(x+1) \end{aligned}$$

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- A property of natural numbers may refer to non-numeric data!
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For $x = n+1$ let S be a set with $n+1$ elements.

Choose $a \in S$ (S can't be empty!) and let $S^- =_{\text{df}} S - \{a\}$.

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By IH S^- has 2^n subsets $A_1, \dots, A_{2^n}$.

Subsets of S : $A_1, \dots, A_{2^n}, A_1 \cup \{a\}, \dots, A_{2^n} \cup \{a\}$

which are all different. So S has $2^n + 2^n = 2^{n+1}$ subsets.

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- We refer to this as Shifted Induction:
 - ▶ **Base.** $2^2 = 4 > 2$
 - ▶ **Step.** $n^2 > n$ implies
$$\begin{aligned}(n + 1)^2 &= n^2 + 2n + 1 \\ &> n + 2n + 1 && \text{(IH)} \\ &> n + 1 && \text{since } n > 0\end{aligned}$$

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 - ▶ **Step.** $n^2 > n$ implies
$$\begin{aligned}(n + 1)^2 &= n^2 + 2n + 1 \\ &> n + 2n + 1 && \text{(IH)} \\ &> n + 1 && \text{since } n > 0\end{aligned}$$
- Conclusion: $x^2 > x$ for all integers $x > 1$.

Shifted Induction

- The template for such reasoning is **Shifted Induction**
- Given a property $P(x)$ of natural numbers, and $b \in \mathbb{N}$,
- Assume:
 - ▶ **Shifted Base.** P true of b ; and
 - ▶ **Shifted Step.** For all $n \geq b$,
 $P(n)$ implies $P(n+1)$
- Conclude: $P(x)$ for all $x \geq b$.
- Induction is a special case, with $b = 0$.

Another example

- $3^n > 5 \cdot 2^n$ for all $n \geq 4$.
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 - ▶ Basis. $3^4 = 81 > 80 = 5 \cdot 2^4$
 - ▶ Step. If $3^n > 5 \cdot 2^n$ then
$$\begin{aligned}3^{n+1} &= 3 \cdot 3^n \\&> 3 \cdot (5 \cdot 2^n) \quad (\text{IH}) \\&> 2 \cdot 5 \cdot 2^n \\&= 5 \cdot 2^{n+1}\end{aligned}$$

Is this new?

- *But is Shifted Induction a new method?*
Or is it just syntactic sugar for particular form of Induction?

Shifting, in general

- Given
 - ▶ **Shifted Base.** $P(b)$ and
 - ▶ **Shifted Step.** $P(n)$ implies $P(n+1)$ for all $n \geq b$

we prove by **Induction** that $P(x)$ for all $x \geq b$:

- Let $P'(x)$ be $P(x - b)$
 - ▶ **Base.** $P'(0)$, because $P(b)$ by the Shifted Base.
 - ▶ **Step.** $P'(n)$ implies $P'(n + 1)$ for $n \geq 0$
because $P(n)$ implies $P(n+1)$ for all $n \geq b$,
by the Shifted Base.
- By Induction, $P'(x)$ for all $x \geq 0$,
so $P(x)$ for all $x \geq b$.

Another example

- To prove $3^x > 5 \cdot 2^x$ for $x \geq 2$
use Induction to prove $3^{x+2} > 5 \cdot 2^{x+2}$ for $x \geq 0$:
 - ▶ **Shifted Basis.** $3^x > 5 \cdot 2^x$ for $x = 2$,
i.e. $3^{x+2} > 5 \cdot 2^{x+2}$ for $x = 0$
 - ▶ **Step.** $3^n > 5 \cdot 2^n$ implies $3^{n+1} > 5 \cdot 2^{n+1}$ for $n \geq 2$,
i.e, $3^{n+2} > 5 \cdot 2^{n+2}$ implies $3^{(n+2)+1} > 5 \cdot 2^{(n+2)+1}$ for $n \geq 0$
- Conclusion by Induction:
 $3^{x+2} > 5 \cdot 2^{x+2}$ for $x \geq 0$
i.e. $3^x > 5 \cdot 2^x$ for $x \geq 2$.

Another shortcoming of Induction?

- **Theorem.** *Every positive integer is the product of primes*
- *Induction?*

No useful relation between factoring n and factoring $n+1$!

Another shortcoming of Induction?

- **Theorem.** *Every positive integer is the product of primes*
- E.g. 1 is the empty product;
3 a singleton product;
9 the product of 3 used twice.
- *Induction?*
No useful relation between factoring n and factoring $n+1$!

Cumulative Induction

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 - ($\star$) Every positive integer $\leq x$ is product of primes.

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 - **Step.** Assume ($\star$) for $x = n$, show ($\star$) for $x = n+1$
 - Case 1: $n+1$ is 1, which is the empty product.
 - Case 2. $n+1$ is a prime, ok.
 - Case 3. $n+1 = y \cdot z$ for some $y, z \in [2..n]$.
By IH y, z are products of primes, so $n+1$ is too.

The template of Cumulative Induction

- **Cumulative Induction** template:
- **Assume:**
 - ▶ **Base.** $P(x)$ is true for $x = 0$.
 - ▶ **Step.** For every x ,
if $P(y)$ is true for every $y \leq x$ then P for $x+1$.
- **Conclude:** $P(x)$ for all $x \in \mathbb{N}$.
- Induction is a special case, where the IH is just $P(n)$.
- Cumulative Induction is also dubbed “Strong Induction”,
even though it is not stronger than Induction, as we show next.

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- Let “ P progressive” abbreviate
“if $P(y)$ for every $y \in [0..x)$ then $P(x)$.”

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 - ▶ Base: $Q(0)$, because $[0..0) = \emptyset$

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 - ▶ Assume P is progressive.
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 - ▶ Base: $Q(0)$, because $[0..0) = \emptyset$
 - ▶ Step: P is progressive, so $Q(x)$ implies $Q(x+1)$.
- By Induction, $Q(x)$ for every $x \in \mathbb{N}$.
But then $P(x)$ for every $x \in \mathbb{N}$.

INDUCTIVE REASONING IN GENERAL

Induction over generated sets

- The principle of inductive reasoning applies to any inductively generated set S , not just $\mathbb{N}$.
- If $P(x)$ makes sense for $x \in S$,
is true for every base element of S
and remains true under the generative steps for S ,
then $P(x)$ is true for all $x \in S$.

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and remains true under the generative steps for S ,
then $P(x)$ is true for all $x \in S$.
- The underlying reason is the same as for $\mathbb{N}$:
as the elements of S are generated,
the property P invariantly holds.

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- **Conclude:** $P(w)$ for all $w \in \Sigma^*$.

Example: Swapping

- For $w \in \{0, 1\}^*$ let $\iota(w)$ (“swap w ”) be w with 0 and 1 interchanged: $\iota(001) = 110$.

We show $(\star) \quad \iota(\iota(w)) = w$

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► **Basis.** $\lambda(\lambda(\epsilon)) = \lambda(\epsilon) = \epsilon$

► **Step for 0.** If $\lambda(\lambda(x)) = x$

$$\begin{aligned} \text{then } \lambda(\lambda(0x)) &= \lambda(1 \lambda(x)) \\ &= 0 \lambda(\lambda(x)) \\ &= 0x \quad (\text{IH}) \end{aligned}$$

Step for 1 is similar.

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Step for 1 is similar.

- By induction on $\{0, 1\}^*$ $(\star)$ for all $w \in \{0, 1\}^*$.

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- Prove $|x \cdot u| = |x| + |u|$ ($x, u \in \Sigma^*$).

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- Prove $|x \cdot u| = |x| + |u|$ ($x, u \in \Sigma^*$).
- *Problem: This is a property of a pair of strings!*

Dealing with several inputs

- Prove $|x \cdot u| = |x| + |u|$ ($x, u \in \Sigma^*$).
- Solution: Read it as a property of one x :

$$|x \cdot u| = |x| + |u| \quad \text{for all } u \in \Sigma^* \quad (\star)$$

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$$\begin{aligned} |\varepsilon \cdot u| &= |u| && \text{since } \varepsilon \cdot u = u \\ |\varepsilon| + |u| &= 0 + |u| = |u| \end{aligned}$$

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- Step: Assume $(\star)$ for $x = w$.

For $x = \sigma w$ we have for all $u \in \Sigma^*$

$$\begin{aligned} |\sigma w \cdot u| &= |\sigma(w \cdot u)| \\ &= 1 + |w \cdot u| \\ &= 1 + |w| + |u| \quad (\text{IH}) \\ &= (|\sigma w|) + |u| \end{aligned}$$

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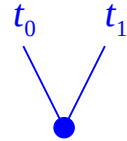
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- By induction on Σ^* conclude $(\star)$ for all $x \in \Sigma^*$.

Induction over binary trees

- Recall that the set of binary trees is generated from a base tree $\bullet$ by juncture:

if t_0, t_1 are binary trees then so is



- Let $P(x)$ be a property that makes sense for any binary tree t .
- If we can show that
 - **Base:** $P(\bullet)$; and
 - **Step:** If both $P(t_0)$ and $P(t_1)$ then $P(t)$ for the juncture t above of t_0 and t_1

then $P(t)$ is true for all binary trees t .

Example: Odd size of binary trees

- *Can a binary tree have an even number of nodes?*

Example: Odd size of binary trees

- Every binary tree has an odd number of nodes.

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- ▶ **Basis:** $P(\bullet)$ (since 1 is odd)
- ▶ **Step:** Suppose t_0, t_1 are trees of odd sizes n_0 and n_1 .

Let t be obtained from t_0 and t_1 .

The size of t is $n_0 + n_1 + 1$, which is again odd.

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Let t be obtained from t_0 and t_1 .

The size of t is $n_0 + n_1 + 1$, which is again odd.

- By induction on binary tree we conclude that $P(t)$ for all binary trees t .

Invariants: A dynamic view of induction

- Euclid GCD algorithm
- Eating lots of chocolate
- A game of coins

GENERATING SETS

Generating the star of a language

- Example: We generated Σ^* starting with an alphabet Σ :
 - Base: Each $\sigma \in \Sigma$ is in Σ^* .
 - Generative step: If $x \in \Sigma^*$ and $\sigma \in \Sigma$ then $\sigma x \in \Sigma^*$.
- We started from a finite number of initial objects. More broadly we can start with any set.
- For any language L we generate L^* :
 - Base: Each $w \in L$ is in L^* .
 - Generative step: If $x \in L^*$ and $w \in L$ then $w \cdot x \in L^*$.
- This defines the mapping $*$ between languages: each language L is mapped to L^* .

Generating the star of a mapping

- Combining languages by concatenation yields a new language.

The iteration of concatenating with L ,
starting with the unit language $\{\epsilon\}$,
yields L^* .

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- Similarly, combining **mappings** $F : A \Rightarrow A$ by composition
yields a new mapping.

The iteration of composing with F , starting with $\text{Id}_A : A \rightarrow A$,
yields the **star of F** , denoted F^* .

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The iteration of composing with F , starting with $\text{Id}_A : A \rightarrow A$ yields the **star of F** , denoted F^* .

- That is, $x (F)^* y$ iff
$$= z_0 (F) z_1 (F) \cdots (F) z_k = y$$
for some $k \geq 0$ and $z_0, \dots, z_k \in A$.

COMPUTING BY RECURRENCE

Explicit function definitions (reminder)

- $f(x) = 3 \times (x + 2)$ defines a function in terms of given constants and function-identifiers.
- The definition
 1. introduces a new function identifier (f); and
 2. uses a defining expression $3 \times (x + 2)$ built from known functions $+$ and $\times$ and the argument (i.e. input) of f .

Computing by recurrence

- Suppose $s(x) = x+1$ is the only function available.
Define:

$$d(0) = 0$$

$$d(s(x)) = s(s(d(x)))$$

- *What is $d(1)$? $d(2)$? $d(x)$?*

Computing by recurrence

$$d(0) = 0$$

$$d(s(x)) = s(s(d(x)))$$

- As the input is being generated, successive outputs grow by double-increments:
 - ▶ $d(0) = 0$ is given
 - ▶ $d(1) = s(s(d(0))) = s(s(0)) = 2$
 - ▶ $d(2) = s(s(d(1))) = s(s(2)) = 4$ etc.
- f is defined by providing a value for input 0 and an explicit definition of $f(x+1)$ in terms of $f(x)$.

The general template

- A function $f : \mathbb{N} \rightarrow \mathbb{N}$ is defined here by providing
 1. a value for $f(0)$ and
 2. an explicit definition of $f(x+1)$ in terms of $f(x)$

The general template

- A function $f : \mathbb{N} \rightarrow \mathbb{N}$ is defined here by providing
 1. a value for $f(0)$ and
 2. an explicit definition of $f(x+1)$ in terms of $f(x)$
- Our next examples illustrate the potential of recurrence to yield rapidly-increasing functions.

Exponentiation

- Using the doubling-function d
we define a new function:

$$\begin{aligned}e(0) &= 1 \\ e(s(x)) &= d(e(x))\end{aligned}$$

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- *What are* $e(1)$? $e(2)$? $e(n)$?
- How do we prove it?

Exponentiation

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$$e(0) = 1$$

$$e(s(x)) = d(e(x))$$

- *What are* $e(1)$? $e(2)$? $e(n)$?

By Induction!

Shooting for the stars

- We defined the function e of exponentiation base 2.
Using Iteration again we define a new function

$$\begin{aligned}h(0) &= 1 \\h(s(x)) &= e(h(x))\end{aligned}$$

-

$$\begin{aligned}h(1) &= 2^1 &= 2 \\h(2) &= 2^2 &= 4 \\h(3) &= 2^4 &= 16 \\h(4) &= 2^{16} &= 15384 \\h(5) &= 2^{15384} > 10^{5000} &\text{no physical meaning!}\end{aligned}$$

Recursion vs. recurrence

- *Recurrence* and *recursion*
are practically identical as English words,
but they have different mathematical meanings.
- ▶ **Recursion:** $f(x) = \dots$
 f used as you wish
eg $f(x) = f(f(x+1))$
- ▶ **Recurrence:** $f(x) = \dots$
 f used for input $x-1$
Much weaker than recursion.
- ▶ **Cumulative recurrence:** $f(x) = \dots$ uses
 f for inputs $< x$
Has same power as recurrence.

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- Strings as output:

$$\begin{aligned}f(0) &= \varepsilon \\f(s(x)) &= a \cdot f(x)\end{aligned}$$

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- In general, $f(n) = \{f(0), \dots, f(n-1)\}$
Every “number” is the set of previous numbers.

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- In general, $f(n) = \{f(0), \dots, f(n-1)\}$
Every “number” is the set of previous numbers.
- So natural numbers can be simulated by abstract sets!

Outputs need not be numeric

- Languages as output:

$$\begin{aligned}f(0) &= \{\epsilon\} \\ f(s(x)) &= f(x) \cdot \{a, b\}\end{aligned}$$

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$$f(0) = \{\epsilon\}$$

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- $f(n) = \{a, b\}^n$

RECURRENCE ON STRINGS

Example: The swap function

$$\wr : \{0, 1\}^* \rightarrow \{0, 1\}^*$$

For instance: $\wr(01011) = 10100$

Example: The swap function

$$\lambda : \{0, 1\}^* \rightarrow \{0, 1\}^*$$

For instance: $\lambda(01011) = 10100$

$$\lambda(\varepsilon) = \varepsilon$$

$$\lambda(0w) = 1 \lambda(w)$$

$$\lambda(1w) = 0 \lambda(w)$$

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$$\lambda(\varepsilon) = \varepsilon$$

$$\lambda(0w) = 1 \lambda(w)$$

$$\lambda(1w) = 0 \lambda(w)$$

As the values in $\{0, 1\}^*$ are generated,
the corresponding output values are obtained.

Template of recurrence on strings

- For $\Sigma = \{0, 1\}$:
- Given functions g_0 and g_1 over Σ^* ,

$$f(\varepsilon) = c$$

$$f(0w) = g_0(f(w))$$

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The output need not be strings

- The length function $\ell : \{0, 1\}^* \rightarrow \mathbb{N}$, i.e. $\ell(w) = |w|$:

$$\ell(\varepsilon) = 0$$

$$\ell(0w) = 1 + \ell(w)$$

$$\ell(1w) = 1 + \ell(w)$$

Another example

- $vl : \{0, 1\}^* \rightarrow \mathbb{N}$
 $vl(\varepsilon) = 0$
 $vl(0w) = 2 \cdot vl(w)$
 $vl(1w) = 1 + 2 \cdot vl(w)$

What is vl ?

A valuation function

$$vl(\varepsilon) = 0$$

$$vl(0w) = 2 \cdot vl(w)$$

$$vl(1w) = 1 + 2 \cdot vl(w)$$

- $vl(w) =$ the numeric value of w^R in binary.
- For example,

$$vl(011) = 2 \cdot vl(11)$$

$$= 2 \cdot (1 + 2 \cdot vl(1))$$

$$= 2 \cdot (1 + 2 \cdot (1 + vl(\varepsilon)))$$

$$= 2 \cdot (1 + 2 \cdot (1 + 0))$$

$$= 6$$

$$= \text{the numeric value of } 110 \text{ in binary.}$$