

TIME COMPLEXITY

Measuring computational complexity

- Time is the most limiting resource
- Computation time = number of steps
= number of cfgs in computation trace
- Steps on ***Turing machines***: They count moves honestly.

Asymptotic complexity

- Performance of algorithms may differ wildly for different inputs.
- Measure complexity by bound on resources consumed as a function of input *size* (“worst-case complexity”).
- For a Turing machine M over Σ
let $T_M(w)$ be the number of cfg’s in the trace of M for input $w \in \Sigma^*$, if defined.
- Given a function $f : \mathbb{N} \rightarrow \mathbb{N}$, M **runs within time f**
if $T_M(w) \leq f(|w|)$ for all inputs w .
- Example: if M runs within time $n \mapsto n^2$
then $T_M(\text{abcde}) \leq 25$.
- Note that if M runs within time f and $f \leq g$
then M runs within within g as well.

Which machine model

- Why Turing machines are the reference?

Because they don't cheat.

- But perhaps they are too simple.

- E.g. to compute $w \mapsto w \cdot w$

a Turing transducer moves each symbol in w a distance w ,
so the computation take $> |w|^2$ steps.

- If we use an auxiliary string (“tape”) the doubling of w
can be performed in $< 6|w|$ steps, for some small constant c .

Comparing asymptotic behaviors

- By *asymptotic behavior* of a function $f : \mathbb{N} \rightarrow \mathbb{N}$ we mean its behavior for all sufficiently large input.
- Examples: Asymptotically, $n^3 > 100n^2$ (for $n > 100$) and $100n^3 < 2^n$ (for $n > 15$).

Comparing asymptotic behaviors

- By *asymptotic behavior* of a function $f : \mathbb{N} \rightarrow \mathbb{N}$ we mean its behavior for all sufficiently large input.
- Examples: Asymptotically, $n^3 > 100n^2$ (for $n > 100$) and $100n^3 < 2^n$ (for $n > 15$).
- In Geometry, an *asymptote* of a curve is a line tangent to a curve at infinity:
Example: The x -axis is an asymptote of the curve $y = 1/x$
So is the y -axis.

Coefficients ignored: big-O notation

- Implementation choices, such as hardware or size of alphabet, are important in determining performance, but we wish to abstract away from them, to obtain a broader vision.
- A function g is of order f if there are $c, k > 0$ s.t.
 $g(n) \leq c \cdot f(n)$ for all $n \geq k$.
- We say then that g is $O(f)$ (“big-O of f ”).

Coefficients ignored: big-O notation

- Implementation choices, such as hardware or size of alphabet, are important in determining performance, but we wish to abstract away from them, to obtain a broader vision.
- A function g is of order f if there are $c, k > 0$ s.t.
 $g(n) \leq c \cdot f(n)$ for all $n \geq k$.
- We say then that g is $O(f)$ (“big-O of f ”).
- Convention:
Use n as a catch-all variable for natural numbers,
writing eg $O(n^2)$ for $O(n \mapsto n^2)$,
that is “ $O(f)$ where $f(n) = n^2$.”

Time complexity classes

- TM M is in time f if T_M is $O(f)$.
- We write **Time**(f) for the collection of languages recognized by a Turing acceptor in time $O(f)$.
- The f 's of interest are non-decreasing:
 $f(n+1) \geq f(n)$ for all n .
- Examples: $\log n$, n , $n \log n$, n^2 , n^5 , 2^n , 2^{n^2} , $n!$, n^n .
- Similar notation for transducers.

The Time Hierarchy Theorem

- We can expect that significantly more computation time implies that more functions are computable.
- This is mostly true:

- **Time Hierarchy Theorem.** *Assume*

- ▶ $t, T : \mathbb{N} \rightarrow \mathbb{N}$ are “reasonable”; and

- ▶ $\frac{t(n) \cdot \log(t(n))}{T(n)} \rightarrow 0$ as $n \rightarrow \infty$

Then there is a language recognized in $\mathbf{Time}(t)$ but not in $\mathbf{Time}(T)$.

- Alternative phrasing: $t(n) \cdot \log(t(n)) = o(T(n))$ (“little o”).

Instances of the Time-Hierarchy Theorem

- $\text{Time}(n) \subsetneq \text{Time}(n^2) \subsetneq \text{Time}(n^3)$
 $\subsetneq \text{Time}(n^{3.001}) \subsetneq \text{Time}(2^n) \subsetneq \text{Time}(3^n)$
 $\subsetneq \text{Time}(2^{n^2}) \subsetneq \text{Time}(n!) \subsetneq \text{Time}(n^n)$

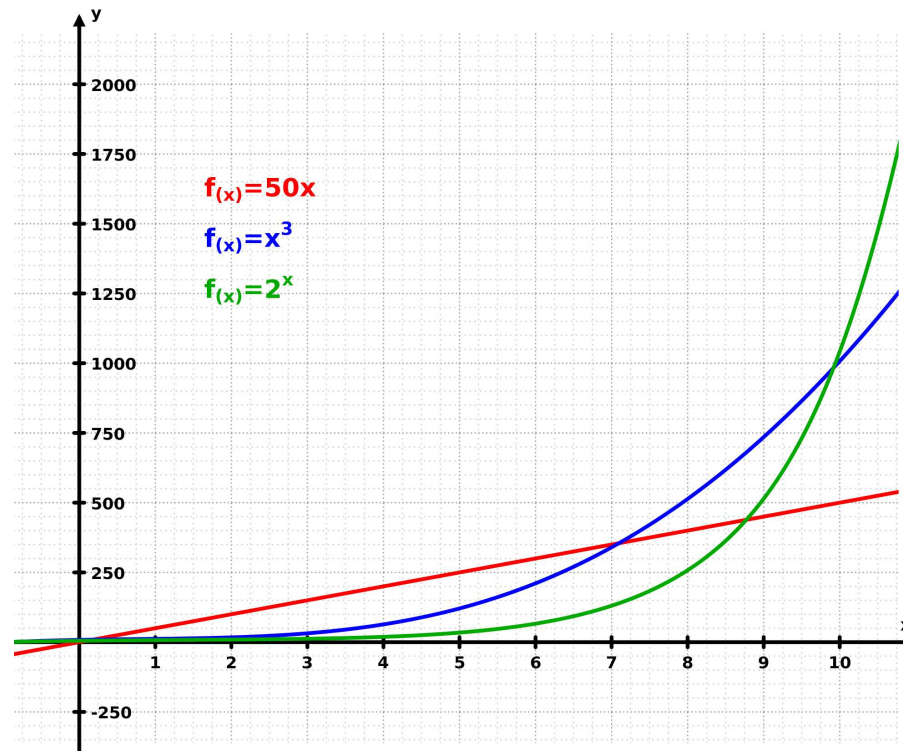
POLYNOMIAL TIME

Polynomial vs exponential growth rate

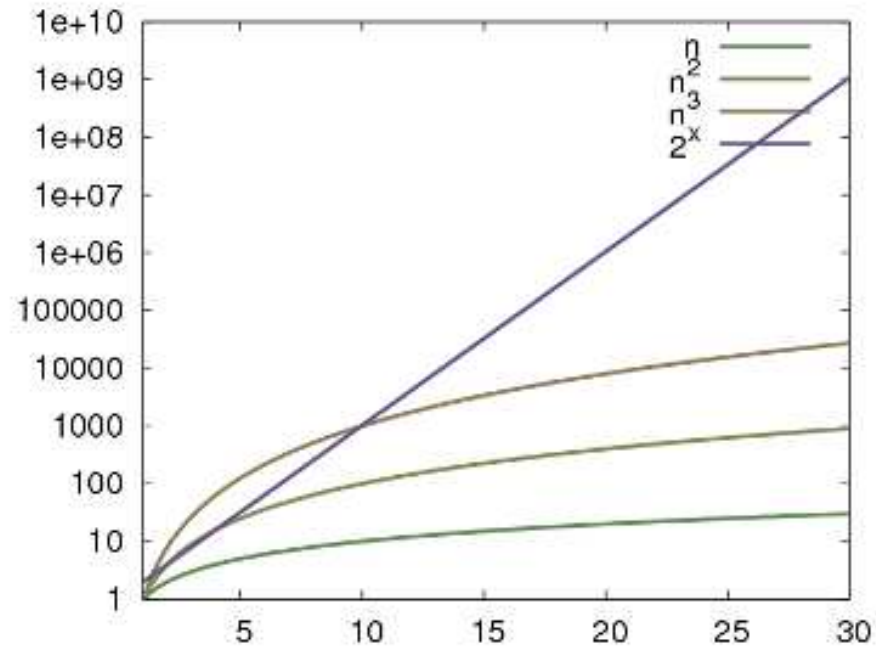
- Polynomial growth-rate: $f(n) = n^k$, k fixed.
- Exponential growth-rate: $f(n) = k^n$, k fixed.
- The choice of base k does not change the general picture:
 $a^n = b^{cn}$ where $c = \log_b(a) = \log b / \log a$,
- But polynomial and exponential growth-rates tell very different stories:
If an algorithm runs 2^n steps on input of size n , then
the universe is too small to deal with input of size 300:
It is believed that there are $10^{90} \approx 2^{300}$ quarks in the universe.

Graphics

- Any exponential function overtakes any polynomial function for sufficiently large inputs.



- Taking logarithmic scaling for the increase visualizes the difference more clearly:



Every polynomial function flattens out rapidly,
whereas any exponential function grows steadily:

$\log(n^k) = k \cdot \log n$, flattening.

$\log(2^n) = n$, steadily increasing

Exponentials surpass polynomials: a calculus proof

- Write $f \succ g$ for “ f eventually exceeds g ,”
i.e. $\exists a \forall x > a \quad f(x) > g(x)$.
- By induction on k :
for every m , $e^x \succ m \cdot x^k$, i.e. $\lim_{x \rightarrow \infty} x^k/e^x = 0$
- For $k = 0$ we have $x^0 = 1$, and indeed $\lim_{x \rightarrow \infty} 1/e^x = 0$.
- Assuming $\lim_{x \rightarrow \infty} x^k/e^x = 0$ we have

$$\begin{aligned} \lim_{x \rightarrow \infty} x^{k+1}/e^x &= \lim_{x \rightarrow \infty} (x^{k+1})'/(e^x)' && \text{by L'Hopital Rule} \\ &= \lim_{x \rightarrow \infty} ((k+1) x^k)/e^x \\ &= (k+1) \lim_{x \rightarrow \infty} x^k/e^x \\ &= 0 && \text{by IH} \end{aligned}$$

PTime decidable problems

- A Turing decider **runs in polynomial time (PTime)** if its running time on input of size n is $O(n^k)$ for some k .
- We can therefore consider informal algorithms without worrying about low level implementation.
Exception: linear & quasi-linear ($n \log n$).

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time $c \cdot n^k$.

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time $c \cdot n^k$.

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?

Yes.

Deciding $w \cdot w \in L$ takes time $\leq c |w \cdot w|^k = 2^k \cdot |w|^k$,
so L' is decidable in time $O(n^k)$ too.

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time $c \cdot n^k$.

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?
- What if we upgrade to $w \cdot w \cdot w$?

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time $c \cdot n^k$.

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?
- What if we upgrade to $w \cdot w \cdot w$?

Upgrade 2^k to 3^k , Still **Time**(n^k).

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time $c \cdot n^k$.

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?
- What about $L'' = \{w \mid |w|w \in L\}$?

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time $c \cdot n^k$.

- Is $L' = \{ w \mid w \cdot w \in L \}$ PTime-decidable?
- What about $L'' = \{ w \mid |w|w \in L \}$?

$$||w|w| = |w \cdot \dots \cdot w| = |w|^2 .$$

Deciding $|w|w \in L$ takes time $\leq (|w|^2)^k = |w|^{2k}$

Still PTime!

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time n^k (glossing over the big-O.)

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?
- Is $L^2 = L \cdot L$ Ptime decidable?

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time n^k (glossing over the big-O.)

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?
- Is $L^2 = L \cdot L$ Ptime decidable?

On input x cycle through all splits $x = u \cdot v$.

How many splits are there?

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time n^k (glossing over the big-O.)

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?
- Is $L^2 = L \cdot L$ Ptime decidable?

On input x cycle through all splits $x = u \cdot v$.

How many splits are there?

Take $x = abcde$. Count the positions of the dot:

$$x = \varepsilon \cdot abcde, a \cdot bcde, ab \cdot cde, abc \cdot de, abcd \cdot e$$

There are $|x|$ splits.

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time n^k (glossing over the big-O.)

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?
- Is $L^2 = L \cdot L$ Ptime decidable?

On input x cycle through all splits $x = u \cdot v$.

How many splits are there?

Each split $x = u \cdot v$ takes $\leq |u|^k + |v|^k < 2|x|^k$ steps.

So L^2 is decidable in time $O(n^{k+1})$.

Examples

Suppose $L \subseteq \Sigma^*$ is PTime decidable,
say within time n^k (glossing over the big-O.)

- Is $L' = \{w \mid w \cdot w \in L\}$ PTime-decidable?
- Is $L^2 = L \cdot L$ Ptime decidable?

On input x cycle through all splits $x = u \cdot v$.

How many splits are there?

Each split $x = u \cdot v$ takes $\leq |u|^k + |v|^k < 2|x|^k$ steps.

So L^2 is decidable in time $O(n^{k+1})$.

- **Note:** We have not attempted to refine the bounds.
The order-of-magnitude trounces such concerns.

★ *The Cobham-Edmunds Thesis*

- PTime is a practical first-approximation
of the scope of computational *feasibility*:

Cobham-Edmunds Thesis (1964)

An algorithm is (intuitively) feasible iff it runs in PTime.

- Since all basic computation models simulate each other
within a factor polynomial in the size of the input,
the reference to “algorithms” is justified.

Flaws of the Cobham-Edmunds Thesis

- The Cobham-Edmunds Thesis is a declaration of faith, not a theorem, just like the Turing-Church Thesis.

Flaws of the Cobham-Edmunds Thesis

- The Cobham-Edmunds Thesis is a declaration of faith, not a theorem, just like the Turing-Church Thesis.
- But it is far more problematic than the Turing Thesis, and should be taken with a grain of salt, as a rough guide.

Flaws of the Cobham-Edmunds Thesis

- The Cobham-Edmunds Thesis is a declaration of faith, not a theorem, just like the Turing-Church Thesis.
- But it is far more problematic than the Turing Thesis, and should be taken with a grain of salt, as a rough guide.
- Here are some issues.
 - ▶ The exponents should matter: n^{100} is not feasible.

Flaws of the Cobham-Edmunds Thesis

- The Cobham-Edmunds Thesis is a declaration of faith, not a theorem, just like the Turing-Church Thesis.
- But it is far more problematic than the Turing Thesis, and should be taken with a grain of salt, as a rough guide.
- Here are some issues.
 - ▶ The exponents should matter: n^{100} is not feasible.
 - ▶ The coefficients should matter: $100^{100}n$ is not feasible.

Flaws of the Cobham-Edmunds Thesis

- The Cobham-Edmunds Thesis is a declaration of faith, not a theorem, just like the Turing-Church Thesis.
- But it is far more problematic than the Turing Thesis, and should be taken with a grain of salt, as a rough guide.
- Here are some issues.
 - ▶ The exponents should matter: n^{100} is not feasible.
 - ▶ The coefficients should matter: $100^{100}n$ is not feasible.
 - ▶ Conversely, time of order $n^{\log \log n}$ is not admitted, and yet $n^{\log \log n} < n^8$ for all $n < 2^{2^8} = 2^{256} \approx 10^{77}$.

SHOWING PTIME DECIDABILITY

Major PTime decision-problems

- **CONNECTIVITY:**

Given a graph $G = (V, E)$, is it connected? (Dijkstra, 1969)

Major PTime decision-problems

- **CONNECTIVITY:**

Given a graph $G = (V, E)$, is it connected? (Dijkstra, 1969)

- **LINEAR-INEQUAL:**

Given a set of linear inequalities, is there a solution with real numbers?
(Khachian, 1979)

Example: $3x + y \geq 0$, $x + 3y \leq 0$

Major PTime decision-problems

- **CONNECTIVITY:**

Given a graph $G = (V, E)$, is it connected? (Dijkstra, 1969)

- **LINEAR-INEQUAL:**

*Given a set of linear inequalities, is there a solution with real numbers?
(Khachian, 1979)*

Example: $3x + y \geq 0, \quad x + 3y \leq 0$

- **PRIMALITY:**

Given a natural number, is it prime (Agrawal, Kayal & Saxena, 2006)

Memoization: caching data for repeated use

- ***Memoization*** = memorize information for future use
(Greek: *mnémé* = memory).

Also called ***dynamic programming*** algorithm,
because information is cached “dynamically” over times.

Memoization: caching data for repeated use

- ***Memoization*** = memorize information for future use
(Greek: *mnémé* = memory).

Also called ***dynamic programming*** algorithm,
because information is cached “dynamically” over times.

- The CYK algorithm is an example. Here’s a related one.

Theorem. *If $L \subseteq \Sigma^*$ is PTime-decidable then so is L^**

Memoization: caching data for repeated use

- ***Memoization*** = memorize information for future use
(Greek: *mnémé* = memory).

Also called ***dynamic programming*** algorithm,
because information is cached “dynamically” over times.

- The CYK algorithm is an example. Here’s a related one.

Theorem. *If $L \subseteq \Sigma^*$ is PTime-decidable then so is L^**

- How about exhaustive search?

For each partition of input w into concatenated non-empty substrings
check whether all parts are in L .

Memoization: caching data for repeated use

- ***Memoization*** = memorize information for future use
(Greek: *mnémé* = memory).

Also called ***dynamic programming*** algorithm,
because information is cached “dynamically” over times.

- The CYK algorithm is an example. Here’s a related one.

Theorem. *If $L \subseteq \Sigma^*$ is PTime-decidable then so is L^**

- How about exhaustive search?

For each partition of input w into concatenated non-empty substrings
check whether all parts are in L .

- There are 2^{n-1} partitions of w of size $n!!$

Memoization: caching data for repeated use

- **Memoization** = memorize information for future use
(Greek: *mnémé* = memory).

Also called **dynamic programming** algorithm,
because information is cached “dynamically” over times.

- The CYK algorithm is an example. Here’s a related one.

Theorem. *If $L \subseteq \Sigma^*$ is PTime-decidable then so is L^**

- How about exhaustive search?

For each partition of input w into concatenated non-empty substrings
check whether all parts are in L .

- There are 2^{n-1} partitions of w of size $n!$
- But the number of “parts” is only quadratic in n ! So...?

PTime is closed under star

Theorem. *If $L \subseteq \Sigma^*$ is PTime-decidable then so is L^**

- For input ε the answer is “yes”.

PTime is closed under star

Theorem. *If $L \subseteq \Sigma^*$ is PTime-decidable then so is L^**

- For input ε the answer is “yes”.
- We generate the set S of substrings of $w = \sigma_1 \cdots \sigma_n$ that are in L^*

PTime is closed under star

Theorem. *If $L \subseteq \Sigma^*$ is PTime-decidable then so is L^**

- For input ε the answer is “yes”.
- We generate the set S of substrings of $w = \sigma_1 \cdots \sigma_n$ that are in L^*
- Calculate for successive i the i -long elements of S :

$$S_i = \{ \sigma_{m+1} \cdots \sigma_{m+i} \in L^+ \mid 0 \leq m \leq n-i \}$$

PTime is closed under star

Theorem. *If $L \subseteq \Sigma^*$ is PTime-decidable then so is L^**

- For input ε the answer is “yes”.
- We generate the set S of substrings of $w = \sigma_1 \cdots \sigma_n$ that are in L^*
- Calculate for successive i the i -long elements of S :
$$S_i = \{ \sigma_{m+1} \cdots \sigma_{m+i} \in L^+ \mid 0 \leq m \leq n-i \}$$
- $S_1 = \{ \sigma_i \mid \sigma_i \in L \}$.

Computing S_i for $i \in [2..n]$

- Initially S_i is empty.

Computing S_i for $i \in [2..n]$

- Initially S_i is empty.

w 's substrings x of length i start at σ_j for $j \in [1..n - i)$

Computing S_i for $i \in [2..n]$

- Initially S_i is empty.

w 's substrings x of length i start at σ_j for $j \in [1..n-i)$

For each such x consider the $i-1$ possible non-trivial splits

$$x = y \cdot z, \text{ say } |y| = d \in (0..i) .$$

Computing S_i for $i \in [2..n]$

- Initially S_i is empty.

w 's substrings x of length i start at σ_j for $j \in [1..n-i)$

For each such x consider the $i-1$ possible non-trivial splits

$$x = y \cdot z, \text{ say } |y| = d \in (0..i).$$

If $y \in S_d$ and $z \in S_{i-d}$ add x to S_i .

Computing S_i for $i \in [2..n]$

- Initially S_i is empty.

w 's substrings x of length i start at σ_j for $j \in [1..n-i)$

For each such x consider the $i-1$ possible non-trivial splits

$$x = y \cdot z, \text{ say } |y| = d \in (0..i).$$

If $y \in S_d$ and $z \in S_{i-d}$ add x to S_i .

- Finally w is accepted iff $w \in S_n$.

Computing S_i for $i \in [2..n]$

- Initially S_i is empty.

w 's substrings x of length i start at σ_j for $j \in [1..n-i]$

For each such x consider the $i-1$ possible non-trivial splits

$$x = y \cdot z, \text{ say } |y| = d \in (0..i).$$

If $y \in S_d$ and $z \in S_{i-d}$ add x to S_i .

- Finally w is accepted iff $w \in S_n$.
- The algorithm has three nested loops,
each iterating $\leq |w|$ times,
so running time is $O(n^3)$.

PTIME CERTIFICATION

Reminder: Certifications

- A **certification** for a decision problem \mathcal{P} is a binary relation \vdash between strings (the **certificates**), and instances of \mathcal{P} , such that for all instances w

w satisfies \mathcal{P} IFF $c \vdash w$ for some certificate c

- We showed that a problem \mathcal{P} is SD iff it has a decidable certification.

Feasible-certification

- A certification \vdash for \mathcal{P} is **PTime** if $c \vdash w$ is PTime in $|w|$ (*only!*). We write then $c \vdash_{\mathcal{P}} w$.
- In time t a Turing acceptor cannot read more than the t initial symbols of c , so $c \vdash w$ implies that $|c|$ is eventually bounded by $|w|^k$ for some k .
- An equivalent definition: A certification \vdash for \mathcal{P} is **PTime** if $c \vdash w$ is PTime, and $|c| \leq |w|^k$ for some k .

Examples: Scheduling problems

- Scheduling problems: Can we fit stuff within given constraints.
- **INTEGER-PARTITION**: Given a set S of positive integers with an even total sum
is there a set $P \subseteq S$ such that $\Sigma P = \Sigma(S - P)$?
 - Certificate for S : P .
Certification is PTime: Checking $P \subseteq S$ and $\Sigma P = \Sigma(S - P)$.
P-size: $|P| \leq |S|$
- **EXACT-SUM** Given set S of positive integers, and target $t > 0$,
is there $P \subseteq S$ such that $\Sigma P = t$?
 - Certificate for S, t : The subset P .
P-Time: Check $P \subseteq S$ and $\Sigma P = t$.
P-size: $|P| \leq |S|$.

Examples: Solvability problems

- Recall **INTEGER-EQUATION**:

Given integer polynomial P ,
is there an integer solution?

- That problem is undecidable.

But consider limiting textual size of the solution:

- ▶ **BOUNDED-INTEGER-EQUATION**:

Given integer polynomial P and a bound b ,
is there a solution of textual size $\leq |b|$?

- Certificate: a solution.
- Certification relation: V solves E .
- This is doable in time $O(n^5)$.

PTIME REDUCTIONS

Recall: Computable reductions

- When a reduction $\rho : \mathcal{P} - \text{instncs} \rightarrow \mathcal{Q} - \text{instncs}$ is computable
we write $\rho : \mathcal{P} \leq_c \mathcal{Q}$.

Recall: Computable reductions

- When a reduction $\rho : \mathcal{P} - \text{instncls} \rightarrow \mathcal{Q} - \text{instncls}$ is computable
we write $\rho : \mathcal{P} \leq_c \mathcal{Q}$.
- If $\mathcal{P} \leq_c \mathcal{Q}$ and \mathcal{Q} is decidable,
then so is \mathcal{P} .

Recall: Computable reductions

- When a reduction $\rho : \mathcal{P} - \text{instncls} \rightarrow \mathcal{Q} - \text{instncls}$ is computable we write $\rho : \mathcal{P} \leq_c \mathcal{Q}$.
- If $\mathcal{P} \leq_c \mathcal{Q}$ and \mathcal{Q} is decidable, then so is \mathcal{P} .
- Easy exercise: \mathcal{P} is decidable iff $\mathcal{P} \leq_c \{0, 1\}$.

PTime reductions

- When a reduction $\rho : \mathcal{P} - \text{instncs} \rightarrow \mathcal{Q} - \text{instncs}$ is PTime
we write $\rho : \mathcal{P} \leq_p \mathcal{Q}$.

PTime reductions

- When a reduction $\rho : \mathcal{P} - \text{instncls} \rightarrow \mathcal{Q} - \text{instncls}$ is PTime
we write $\rho : \mathcal{P} \leq_p \mathcal{Q}$.
- If $\mathcal{P} \leq_p \mathcal{Q}$ and \mathcal{Q} is PTime,
then so is \mathcal{P} .

PTime reductions

- When a reduction $\rho: \mathcal{P} - \text{instncls} \rightarrow \mathcal{Q} - \text{instncls}$ is PTime
we write $\rho: \mathcal{P} \leq_p \mathcal{Q}$.
- If $\mathcal{P} \leq_p \mathcal{Q}$ and \mathcal{Q} is PTime,
then so is \mathcal{P} .
- Easy exercise: \mathcal{P} is PTime iff $\mathcal{P} \leq_p \{0, 1\}$.

Composition of PTime functions is PTime

- **Theorem.**

PTime is closed under composition:

If $f \in \text{Time}(n^k)$ and $g \in \text{Time}(n^\ell)$

then $f \circ g \in \text{Time}((n^k)^\ell) = \text{Time}(n^{k \cdot \ell})$.

Composition of PTime functions is PTime

- **Theorem.**

PTime is closed under composition:

If $f \in \text{Time}(n^k)$ and $g \in \text{Time}(n^\ell)$

then $f \circ g \in \text{Time}((n^k)^\ell) = \text{Time}(n^{k \cdot \ell})$.

- Suppose transducer T computes f in time $c \cdot n^k$,
and T' computes g in time $d \cdot n^\ell$.

Composition of PTime functions is PTime

- **Theorem.**

PTime is closed under composition:

If $f \in \text{Time}(n^k)$ and $g \in \text{Time}(n^\ell)$

then $f \circ g \in \text{Time}((n^k)^\ell) = \text{Time}(n^{k \cdot \ell})$.

- Suppose transducer T computes f in time $c \cdot n^k$,
and T' computes g in time $d \cdot n^\ell$.
- Given input $w \in \Sigma^*$,
 T terminates in $\leq c \cdot |w|^k$ steps,
and so has an output y of size $\leq c \cdot |w|^k$.

Composition of PTime functions is PTime

- **Theorem.**

PTime is closed under composition:

If $f \in \text{Time}(n^k)$ and $g \in \text{Time}(n^\ell)$

then $f \circ g \in \text{Time}((n^k)^\ell) = \text{Time}(n^{k \cdot \ell})$.

- Suppose transducer T computes f in time $c \cdot n^k$,
and T' computes g in time $d \cdot n^\ell$.
- Given input $w \in \Sigma^*$,
 T terminates in $\leq c \cdot |w|^k$ steps,
and so has an output y of size $\leq c \cdot |w|^k$.
- Given y as input,
 T' operates in time $\leq d \cdot |y|^\ell$,
i.e. $\leq e \cdot |w|^{k \cdot \ell}$ ($e = d \cdot c^\ell$).

Composing PTime-reductions

- Since the composition of computable functions is again computable, we had:

If $\rho: \mathcal{P} \leq_c \mathcal{Q}$ and $\rho': \mathcal{Q} \leq_c \mathcal{R}$

then $\rho \circ \rho': \mathcal{P} \leq_c \mathcal{R}$

Composing PTime-reductions

- Since the composition of computable functions is again computable, we had:

If $\rho: \mathcal{P} \leq_c \mathcal{Q}$ and $\rho': \mathcal{Q} \leq_c \mathcal{R}$

then $\rho \circ \rho': \mathcal{P} \leq_c \mathcal{R}$

- But PTime is also closed under composition,

so we similarly have:

If $\rho: \mathcal{P} \leq_p \mathcal{Q}$ and $\rho': \mathcal{Q} \leq_p \mathcal{R}$

then $\rho \circ \rho': \mathcal{P} \leq_p \mathcal{R}$

Composing PTime-reductions

- Since the composition of computable functions is again computable, we had:

If $\rho: \mathcal{P} \leq_c \mathcal{Q}$ and $\rho': \mathcal{Q} \leq_c \mathcal{R}$

then $\rho \circ \rho': \mathcal{P} \leq_c \mathcal{R}$

- But PTime is also closed under composition,

so we similarly have:

If $\rho: \mathcal{P} \leq_p \mathcal{Q}$ and $\rho': \mathcal{Q} \leq_p \mathcal{R}$

then $\rho \circ \rho': \mathcal{P} \leq_p \mathcal{R}$

- A prize for amalgamating the polynomial run-times:

For example, reducibility in quadratic time

is **not** closed under composition!

EXAMPLES

The disjoint sum

- Fix an alphabet Σ and a fresh Symbol, say $@$.

For $L, K \subseteq \Sigma^*$ define

$$L \oplus K =_{\text{df}} L \cup @K \quad (@K \text{ is } \{@\} \cdot K).$$

- So if $w \in L \cap K$ then

w and $@w$ are distinct elements of $L \oplus K$.

The disjoint sum

- Fix an alphabet Σ and a fresh Symbol, say $@$.

For $L, K \subseteq \Sigma^*$ define

$$L \oplus K =_{\text{df}} L \cup @K \quad (@K \text{ is } \{@\} \cdot K).$$

- So if $w \in L \cap K$ then

w and $@w$ are distinct elements of $L \oplus K$.

- Example: L = towns in IN, K = towns in NY.

Bloomington is an IN string, @Bloomington is a NY string.

The disjoint sum

- Fix an alphabet Σ and a fresh Symbol, say $@$.

For $L, K \subseteq \Sigma^*$ define

$$L \oplus K =_{\text{df}} L \cup @K \quad (@K \text{ is } \{@\} \cdot K).$$

- So if $w \in L \cap K$ then

w and $@w$ are distinct elements of $L \oplus K$.

- Example: L = towns in IN, K = towns in NY.

Bloomington is an IN string, @Bloomington is a NY string.

- For finite L, K the size of $L \oplus K$
is the sum of the size of L and the size of K .

Riddles about \oplus

- What is $A \oplus (B \oplus C)$?

Riddles about \oplus

- What is $A \oplus (B \oplus C)$?

$A \cup B \cup C$

Riddles about \oplus

- What is $A \oplus (B \oplus C)$?
- Define a reduction $\rho : L \leq_p L \oplus K$.

Riddles about \oplus

- What is $A \oplus (B \oplus C)$?
- Define a reduction $\rho : L \leq_p L \oplus K$.
 ρ is the identity on L .

Riddles about \oplus

- What is $A \oplus (B \oplus C)$?
- Define a reduction $\rho : L \leq_p L \oplus K$.
- Define a reduction $\rho : K \leq_p L \oplus K$.

Riddles about \oplus

- What is $A \oplus (B \oplus C)$?
- Define a reduction $\rho : L \leq_p L \oplus K$.
- Define a reduction $\rho : K \leq_p L \oplus K$.

$$\rho(w) = @w$$

Riddles about \oplus

- What is $A \oplus (B \oplus C)$?
- Define a reduction $\rho : L \leq_p L \oplus K$.
- Define a reduction $\rho : K \leq_p L \oplus K$.
- Define a reduction $\rho : L \oplus K \leq_p K \oplus L$.

Riddles about \oplus

- What is $A \oplus (B \oplus C)$?
- Define a reduction $\rho : L \leq_p L \oplus K$.
- Define a reduction $\rho : K \leq_p L \oplus K$.
- Define a reduction $\rho : L \oplus K \leq_p K \oplus L$.
 $\rho(w) =$ if $hd(w) = @$ then $tl(w)$ else $@w$.

Integer-Partition reduces to Exact-Sum

► **INTEGER-PARTITION:**

Given $S \subseteq \mathbb{N}$, is there $P \subset S$ s.t. $\Sigma P = \Sigma S - P$
(i.e. both are $\frac{1}{2}(\Sigma S)$)

► **EXACT-SUM:**

Given $S \subseteq \mathbb{N}$ and a target value $t \in \mathbb{N}$,
is there $P \subset S$ s.t. $\Sigma P = t$.

Integer-Partition reduces to Exact-Sum

► **INTEGER-PARTITION:**

Given $S \subseteq \mathbb{N}$, is there $P \subset S$ s.t. $\Sigma P = \Sigma S - P$
(i.e. both are $\frac{1}{2}(\Sigma S)$)

► **EXACT-SUM:**

Given $S \subseteq \mathbb{N}$ and a target value $t \in \mathbb{N}$,
is there $P \subset S$ s.t. $\Sigma P = t$.

- Define $\rho : \text{INTEGER-PARTITION} \leq_p \text{EXACT-SUM}$.

Integer-Partition reduces to Exact-Sum

► **INTEGER-PARTITION:**

Given $S \subseteq \mathbb{N}$, is there $P \subset S$ s.t. $\Sigma P = \Sigma S - P$
(i.e. both are $\frac{1}{2}(\Sigma S)$)

► **EXACT-SUM:**

Given $S \subseteq \mathbb{N}$ and a target value $t \in \mathbb{N}$,
is there $P \subset S$ s.t. $\Sigma P = t$.

- Define $\rho : \text{INTEGER-PARTITION} \leq_p \text{EXACT-SUM}$.
- If ΣS is even,
let $\rho(S)$ be the instance $(S, \Sigma S/2)$ of **EXACT-SUM**.

Integer-Partition reduces to Exact-Sum

► **INTEGER-PARTITION:**

Given $S \subseteq \mathbb{N}$, is there $P \subset S$ s.t. $\Sigma P = \Sigma S - P$
(i.e. both are $\frac{1}{2}(\Sigma S)$)

► **EXACT-SUM:**

Given $S \subseteq \mathbb{N}$ and a target value $t \in \mathbb{N}$,
is there $P \subset S$ s.t. $\Sigma P = t$.

- Define $\rho : \text{INTEGER-PARTITION} \leq_p \text{EXACT-SUM}$.
- If ΣS is even,
let $\rho(S)$ be the instance $(S, \Sigma S/2)$ of **EXACT-SUM**.
- If ΣS is odd,
let $\rho(S)$ be some some “no” instance of **EXACT-SUM**,
say $(\{1\}, 2)$.

Integer-Partition reduces to Exact-Sum

► **INTEGER-PARTITION:**

Given $S \subseteq \mathbb{N}$, is there $P \subset S$ s.t. $\Sigma P = \Sigma S - P$
(i.e. both are $\frac{1}{2}(\Sigma S)$)

► **EXACT-SUM:**

Given $S \subseteq \mathbb{N}$ and a target value $t \in \mathbb{N}$,
is there $P \subset S$ s.t. $\Sigma P = t$.

- Define $\rho : \text{INTEGER-PARTITION} \leq_p \text{EXACT-SUM}$.
- If ΣS is even,
let $\rho(S)$ be the instance $(S, \Sigma S/2)$ of **EXACT-SUM**.
- If ΣS is odd,
let $\rho(S)$ be some some “no” instance of **EXACT-SUM**,
say $(\{1\}, 2)$.
- ρ is in PTime, and is a reduction!

Exact-Sum reduces to Integer-Partition

- **INTEGER-PARTITION** is a special case of **EXACT-SUM**,
so it was easy to define a reduction in this order.
- Surprisingly, we also have the converse:

Define $\rho : \text{I-P} \leq_p \text{E-S}$

Exact-Sum reduces to Integer-Partition

- **INTEGER-PARTITION** is a special case of **EXACT-SUM**,
so it was easy to define a reduction in this order.
- Surprisingly, we also have the converse:
Define $\rho : \text{I-P} \leq_p \text{E-S}$
- Given instance (S, t) of **E-S** let $n = \sum S$.
Note: $t < n$, otherwise (S, t) is trivially not in **E-S**.

Exact-Sum reduces to Integer-Partition

- **INTEGER-PARTITION** is a special case of **EXACT-SUM**,
so it was easy to define a reduction in this order.

- Surprisingly, we also have the converse:

Define $\rho : \text{I-P} \leq_p \text{E-S}$

- Given instance (S, t) of **E-S** let $n = \sum S$.

Note: $t < n$, otherwise (S, t) is trivially not in **E-S**.

- Idea: augment S with the number $2n - t$, which is $> n$,
and with $n+t$ which totals the result to $4n$.

The reduction

- Let ρ map (S, t) to $S' =_{\text{df}} S \cup \{n + t, 2n - t\}$.
So S' adds up to $4n$.

The reduction

- Let ρ map (S, t) to $S' =_{\text{df}} S \cup \{n + t, 2n - t\}$.
So S' adds up to $4n$.
- Claim: There is a $P \subseteq S$ that adds up to t iff
there is a $P' \subset S'$ that adds up to $(\Sigma S')/2 = 2n$.

The reduction

- Let ρ map (S, t) to $S' =_{\text{df}} S \cup \{n + t, 2n - t\}$.
So S' adds up to $4n$.
- Claim: There is a $P \subseteq S$ that adds up to t iff
there is a $P' \subset S'$ that adds up to $(\Sigma S')/2 = 2n$.
- \Rightarrow : If there is a $P \subset S$ that adds up to t then
then $P \cup \{2n - t\}$ is a subset of S'
that adds up to $t + (2n - t) = 2n = (\Sigma S')/2$.

The reduction

- Let ρ map (S, t) to $S' =_{\text{df}} S \cup \{n + t, 2n - t\}$.
So S' adds up to $4n$.
- Claim: There is a $P \subseteq S$ that adds up to t iff
there is a $P' \subset S'$ that adds up to $(\Sigma S')/2 = 2n$.
- \Rightarrow : If there is a $P \subset S$ that adds up to t then
then $P \cup \{2n - t\}$ is a subset of S'
that adds up to $t + (2n - t) = 2n = (\Sigma S')/2$.
- \Leftarrow : If there is a $P' \subset S'$ that adds up to $\Sigma S' = 2n$
then $S' - P'$ adds up to $4n - 2n = 2n$.

The new elements add up to $3n$,

so each of P' and $S' - P'$ has one of the two.

The reduction

- Let ρ map (S, t) to $S' =_{\text{df}} S \cup \{n + t, 2n - t\}$.
So S' adds up to $4n$.
- Claim: There is a $P \subseteq S$ that adds up to t iff
there is a $P' \subset S'$ that adds up to $(\Sigma S')/2 = 2n$.
- \Rightarrow : If there is a $P \subset S$ that adds up to t then
then $P \cup \{2n - t\}$ is a subset of S'
that adds up to $t + (2n - t) = 2n = (\Sigma S')/2$.
- \Leftarrow : If there is a $P' \subset S'$ that adds up to $\Sigma S' = 2n$
then $S' - P'$ adds up to $4n - 2n = 2n$.
The new elements add up to $3n$,
so each of P' and $S' - P'$ has one of the two.
- Removing $2n - t$ from the half that has it,
yields a $P \subset S$ that adds up to t .

Lessons

- Reductions may be ingenious,
using particulars of the problems compared.

There are no silver bullets.

Lessons

- Reductions may be ingenious,
using particulars of the problems compared.

There are no silver bullets.

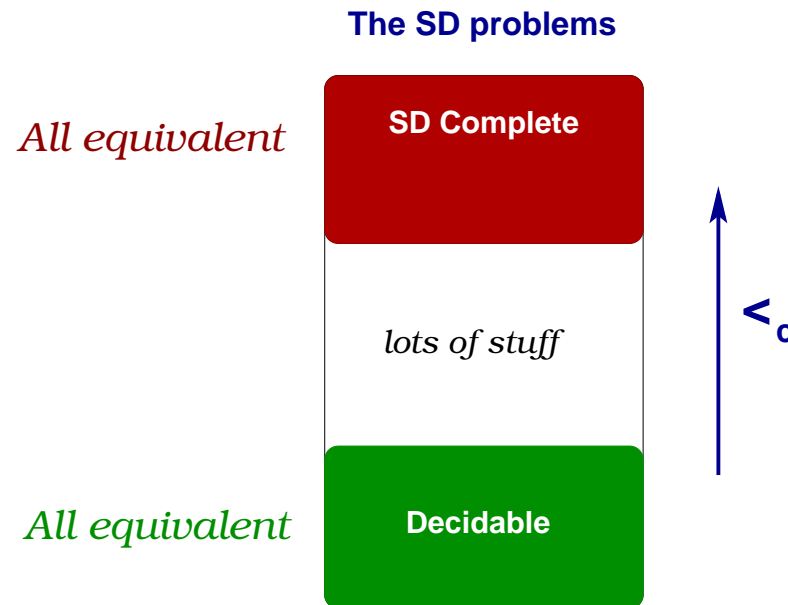
- **Warning:** We only had S and t given.
 S' was calculated, but P & P' were ***hypothetical***,
linking the property of the source-problem to the
property of the target-problem.

NP COMPLETENESS

Maximal complexity in SD

- A problem \mathcal{P} is **SD-hard** if every SD problem is computably-reducible to \mathcal{P} .
- If \mathcal{P} is SD-hard, and $\mathcal{P} \leq_c \mathcal{P}'$ then \mathcal{P}' is SD-hard:
Every SD problem \mathcal{Q} is reducible to \mathcal{P} since \mathcal{P} is SD-hard.
So by transitivity of \leq_c it follows that $\mathcal{P} \leq_c \mathcal{P}'$ we get by $\mathcal{Q} \leq_c \mathcal{P}'$.
- \mathcal{P} is **SD-complete** if it is SD-hard and is itself SD.
- An obvious SD-complete problem: **ACCEPT**.

Clear broad picture for SD...



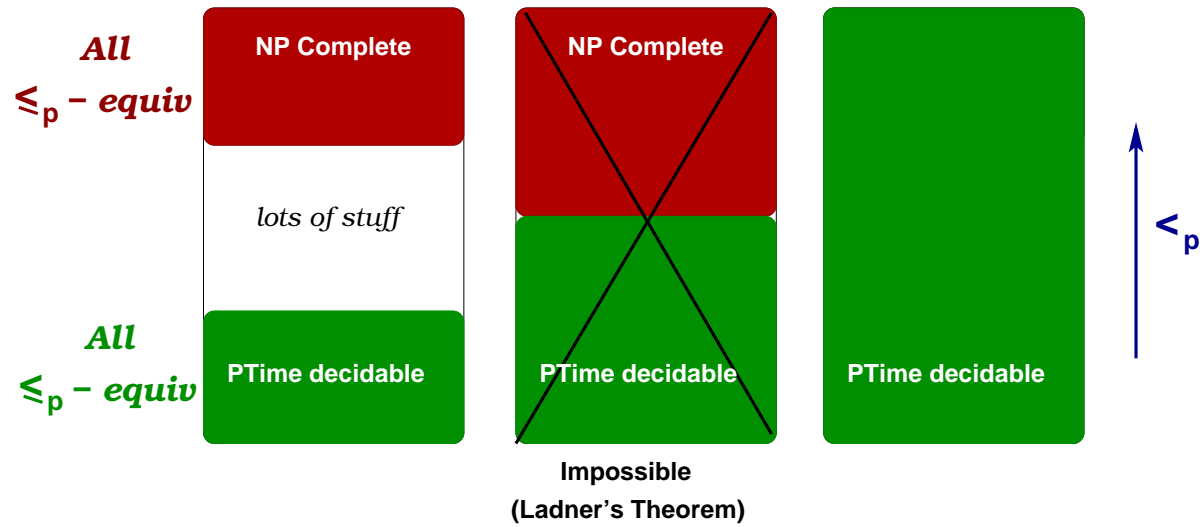
- Whether there is something in the middle was an open problem for about two decades, until proven by Albert Nuchnik (1956) and independently by Richard Friedman (1957).
- Subsequent research showed that there is quite a lot there...

The analog: maximally complex NP problems

- A problem \mathcal{P} is **NP-hard** if every problem in NP is $\leq_p \mathcal{P}$.
- Since \leq_p is transitive, if \mathcal{P} is NP-hard, and $\mathcal{P} \leq_p \mathcal{P}'$, then \mathcal{P}' is NP-hard as well.
- A problem \mathcal{P} is **NP-complete** if it is both NP and NP-hard.
- From these definitions it follows that if there is an NP-hard problem \mathcal{P} which is PTime-decidable, then every NP problem is PTime-decidable!

Blurry picture for NP

The NP problems: 2 possibilities



Computing is binary...

- We conceive a certification $\vdash_{\mathcal{P}}$ for a problem \mathcal{P} in two stages:

1. Identify what sort of objects are the certificates.

E.g. a certificate for an instance of **HAMILT-PATH**

is a list ℓ without repetition of the vertices.

2. State properties that make a certificate valid.

For **HAMILTONIAN-PATH** these are:

ℓ is without repetitions, and

successive entries are adjacent in G .

Reminder: Boolean valuations

- Boolean expressions E are generated from variables using negation, conjunction, and disjunction.
Example: $(\neg x) \wedge \neg(y \vee x)$.
- Given a valuation $V : Var \rightarrow \{0, 1\}$ of variables, each boolean expression E evaluates to $V(E) = 0$ or $V(E) = 1$.
- Example: If $V(x) = 0, V(y) = 0$ then $V(\neg x \wedge \neg(y \vee x)) = 1$, but if $V(x) = 1$ then $V(\neg x \wedge \neg(y \vee x)) = 0$.
- A valuation V **satisfies** E if $V(E) = 1$.
- E is **satisfiable** if it is satisfied by *some* V ,
It is **valid** if it satisfied by *every* V .
- So E is satisfiable iff $\neg E$ is not satisfiable
and is valid iff $\neg E$ is not satisfiable.

Boolean satisfiability

- **BOOL-SAT**: Given a boolean expression, is it satisfiable?
- A certification for **BOOL-SAT**:
the certificate for *E* is a valuation satisfying it.
- Checking a certificate is PTime in the size of the expression.
So the certification is feasible.

Coding certificates by boolean expressions

- Digital coding is central to describing discrete data,
and the simplest form of digital coding is binary, i.e. using booleans.
- No surprise then that a good candidate for NP-hardness
is Boolean Satisfiability **BOOL-SAT**.
- We use yes/no questions to code the potential certificates,
and then yes/no questions that check their validity as certificates.

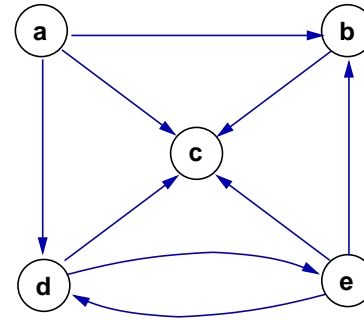
Playing Charades with decision-problems

Boolean coding of Hamiltonian-Path

- **HAMILTONIAN-PATH:** *Given directed graph $G = (V, E)$, does it have a path visiting every vertex once.*
- I.e. is there a listing u_1, u_2, \dots, u_n of the vertices s.t. $u_i(E)u_{i+1}$ for $i < n$.
- Convey this by a boolean expression.
For each $v \in V$ and $i = 1..n$ a fresh boolean variable x_{iv} intended to be true iff u_i is v .

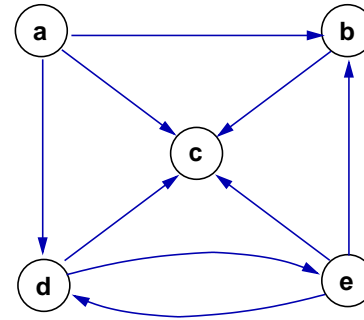
The boolean expression

- Example:



The boolean expression

- Example:

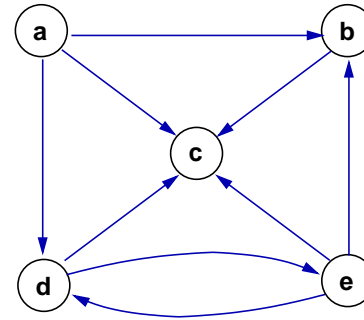


- A listing a, b, c, d, e is conveyed by the valuation
assigning 1 to $x_{1a}, x_{2b}, x_{3c}, x_{4d}, x_{5e}$ and 0 to the other variables:

x_{1a}	x_{1b}	x_{1c}	x_{1d}	x_{1e}
x_{2a}	x_{2b}	x_{2c}	x_{2d}	x_{2e}
x_{3a}	x_{3b}	x_{3c}	x_{3d}	x_{3e}
x_{4a}	x_{4b}	x_{4c}	x_{4d}	x_{4e}
x_{5a}	x_{5b}	x_{5c}	x_{5d}	x_{5e}

The boolean expression

- Example:



- Our Hamiltonian path, $a \rightarrow d \rightarrow e \rightarrow b \rightarrow c$: is conveyed by:

x_{1a}	x_{1b}	x_{1c}	x_{1d}	x_{1e}
x_{2a}	x_{2b}	x_{2c}	x_{2d}	x_{2e}
x_{3a}	x_{3b}	x_{3c}	x_{3d}	x_{3e}
x_{4a}	x_{4b}	x_{4c}	x_{4d}	x_{4e}
x_{5a}	x_{5b}	x_{5c}	x_{5d}	x_{5e}

The vertex-listing is a path

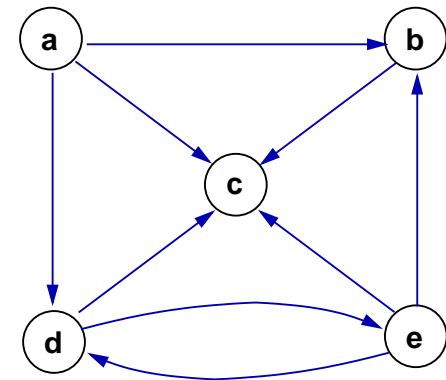
- We state the conditions that make a valuation of the variables x_{iv} into a Hamiltonian path.
- At least one position per vertex:
For each vertex v the disjunction $x_{1v} \vee \cdots \vee x_{nv}$.
- At most one position per vertex:
For each vertex v and distinct $i, j = 1..n$
the expression $\neg(x_{iv} \wedge x_{jv})$

Successive vertices are adjacent in the graph

- For each position $i < n$
the disjunction of all expressions $x_{iv} \wedge x_{i+1,u}$ where $v(E)u$.

- E.g., positions 2 and 3 are related by one of the 9 edges:

$$\begin{aligned} & (x_{2a} \wedge x_{3b}) \vee (x_{2a} \wedge x_{3c}) \vee (x_{2a} \wedge x_{3d}) \\ & \vee (x_{2b} \wedge x_{3c}) \\ & \vee (x_{2d} \wedge x_{3c}) \vee (x_{2d} \wedge x_{3e}) \\ & \vee (x_{2e} \wedge x_{3b}) \vee (x_{2e} \wedge x_{3c}) \\ & \vee (x_{2e} \wedge x_{3d}) \end{aligned}$$



The reduction

- We've obtained a reduction $\rho : \text{HP} \leq_p \text{BOOL-SAT}$
- ρ maps a directed graph $G = (V, E)$ to the conjunction A_G of the boolean expressions as above,
based on the particular size and edge-relation of G .
- A_G is computable in time cubic in the size of G .

- The mapping ρ is a reduction:
 - ▶ If there is a Hamilt path $u_1 \rightarrow \dots \rightarrow u_n$ in G
 then the boolean expression A_G is satisfied by the valuation
 that assigns 1 to x_{iv} iff v is u_i .
 - ▶ Conversely, if the expression A_G is satisfied by a valuation V
 then $(v_1..v_k)$ is a Hamilt path,
 where v_i is the unique v for which $V(x_{iv}) = 1$.
- Conclusion: $\rho : \text{HAMILT-PATH} \leq_p \text{BOOL-SAT}$

SAT IS NP-COMPLETE

Boolean coding of PTime

- Let M be a Turing acceptor over Σ
running within time $f(n)$ (f a polynomial).
We'll assume $f(n) \geq n$.
- Define a reduction $\rho : \mathcal{L}(M) \leq_p \text{BOOL-SAT}$
- ρ maps each Σ -string w
to a boolean-expression E_w such that

M accepts w IFF E_w is satisfiable.

The trace displayed as a square grid

M is

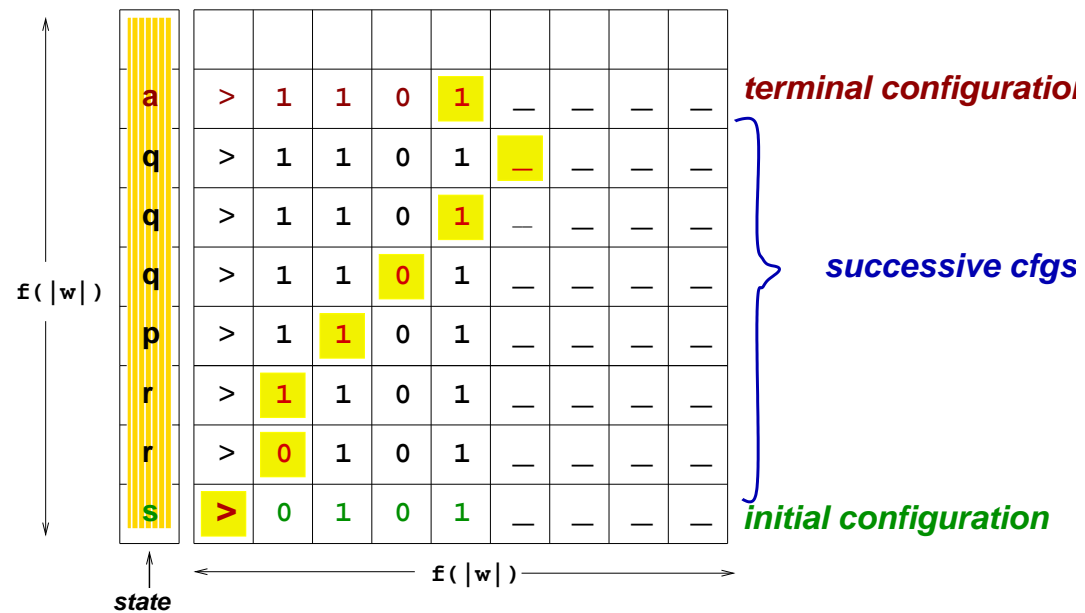
$s \xrightarrow{>(+)} r$	$r \xrightarrow{1(+)} p$	$q \xrightarrow{0(+)} q$	$q \xrightarrow{\sqcup(-)} a$
$r \xrightarrow{0(1)} r$	$p \xrightarrow{1(+)} q$	$q \xrightarrow{1(+)} q$	

The trace displayed as a square grid

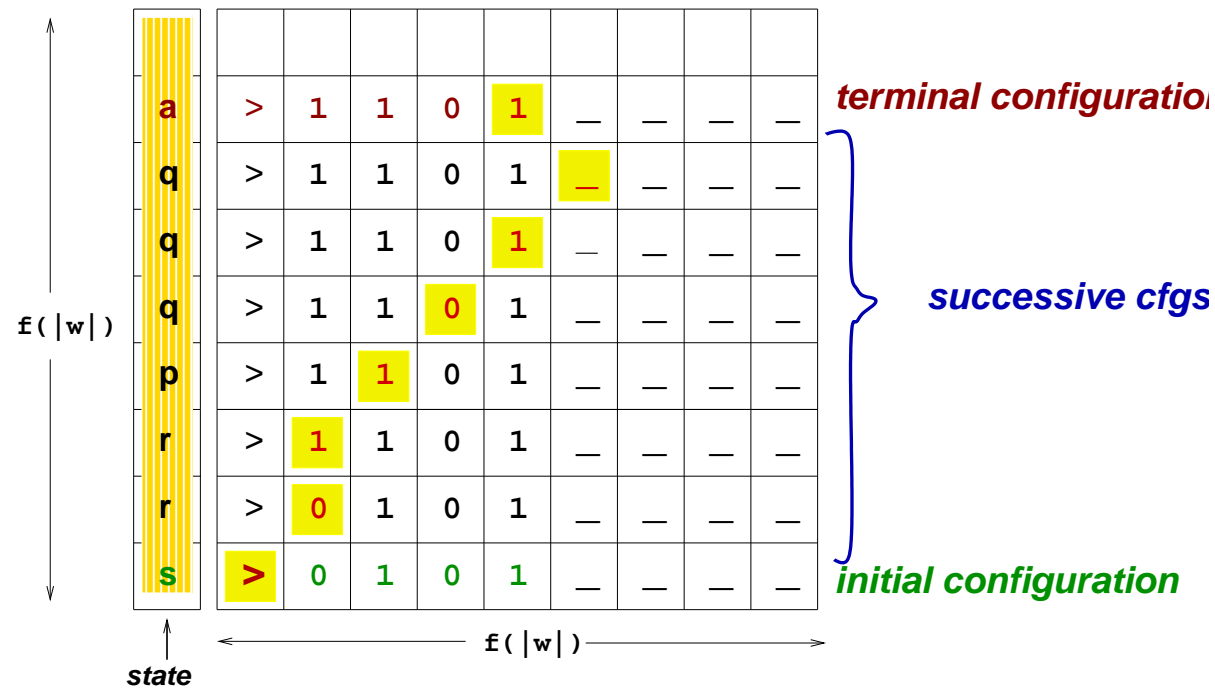
M is

$$\begin{array}{ccccccc} s & \xrightarrow{>(+)} & r & & r & \xrightarrow{1(+)} & p & & q & \xrightarrow{0(+)} & q & & q & \xrightarrow{\sqcup(-)} & a \\ & & & & r & \xrightarrow{0(1)} & r & & p & \xrightarrow{1(+)} & q & & q & \xrightarrow{1(+)} & q \end{array}$$

Trace of M for input w :



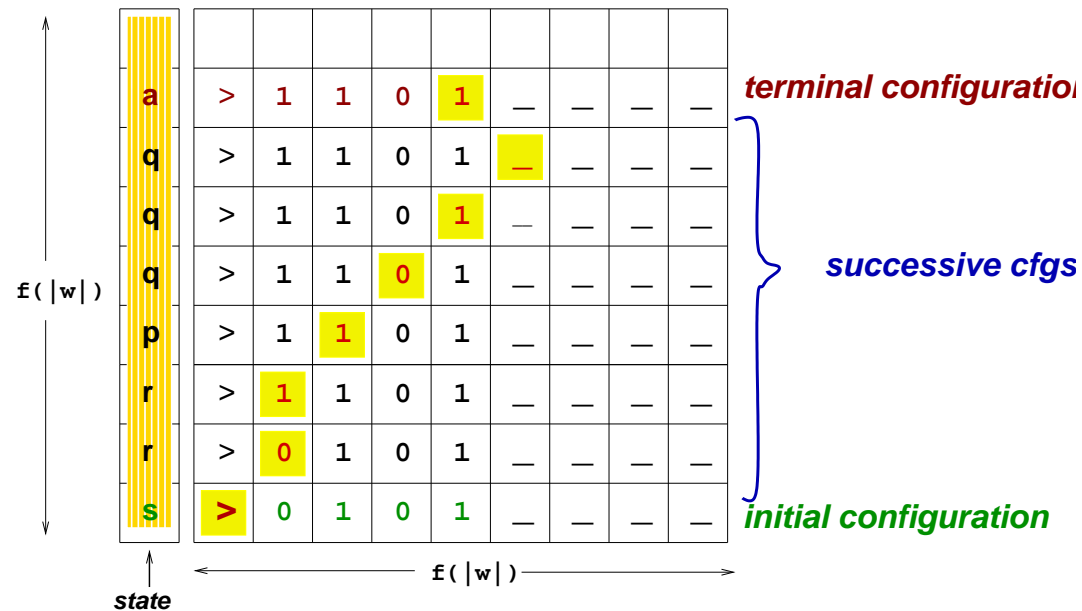
The grid defined by yes/on questions



- We'll have a collection of boolean variables,
each standing for a question about the trace of M for input w .
(A session of the party game *charades*.)
- For each state q and row $i \leq |w|$ $x_{i,q}$ for "state of i 'th cfs is q "
Examples: $x_{1,s}$, $x_{4,p}$

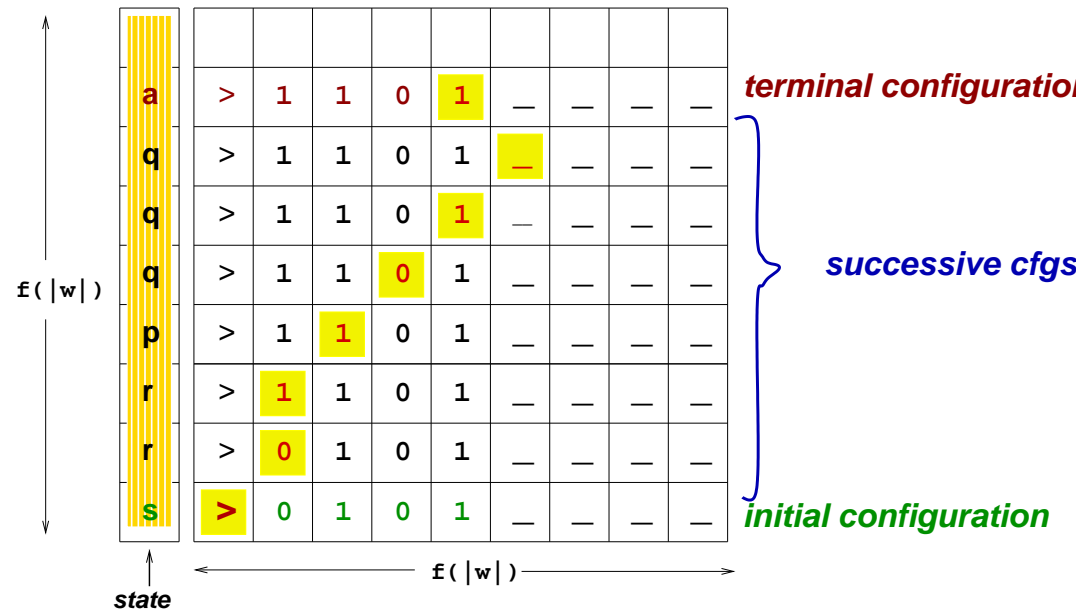
- For each $i, j \leq |w|$: $c_{i,j}$ for “*cursor of i 'th cfg at j* ”
- For each $i, j \leq |w|$ and $\sigma \in \Sigma$: $l_{i,j,\sigma}$ for “ *(i, j) cell has σ* ”

Yes/no for *consistency conditions*



- One state + one cursor per row
- one symbol per cell
- First row is initial state + $> w \sqcup^m$.
- Last row has accept state

Yes/no for *operational conditions*



- Each subsequent row is obtained from the preceding by one of the rules of M
- Analogous to the edge-condition for **HAMILTONIAN-PATH**.
- The initial cfg has state s and cursored string in $\geq w \sqcup^*$.
- Successive cfgs are related by the transitions of M (or repeat terminal cfgs).

- Example: For $q \xrightarrow{\sigma(\tau)} r$

$$(x_{i,q} \wedge c_{i,j} \wedge l_{i,j,\sigma}$$

\rightarrow

$$p_{i+1,r} \wedge c_{i+1,j} \wedge l_{i+1,j,\tau}$$

$$\wedge \bigwedge_{k \neq j} l_{i,k,\xi} \rightarrow l_{i+1,k,\xi}$$

- The *accept* state appears: $\forall_i x_{i,a}$.

Coding PTime certification

- Consider a PTime-certified language L ,
with a feasible certification \vdash .
- That is, $c \vdash w$ is decided by a Turing-acceptor M ,
in time $\leq f(|w|)$, with $|c| \leq f(|w|)$ (f polynomial).
- That is, $w \in L$ iff M accepts w, c for some c of length $\leq f(|w|)$ in time $\leq f(|w|)$. (The comma is a separator-symbol).
- We cannot construct a trace-layout for w ,
because we don't have c :
The values of the boolean variables $\ell_{1j\sigma}$
are unknown for $j > |w|$.

Boolean satisfiability is NP-complete

- But the satisfiability of the resulting boolean expression E_w means precisely that w, c is accepted by M for **some** such values!
- The satisfiability of E_w is equivalent to M accepting w, c for **some** c of size $\leq g(|w|)$ in time $\leq f(x)$.
- We this proved that **BOOL-SAT** is NP-hard.
- Since **BOOL-SAT** is PTime certified we conclude:
Theorem. **BOOL-SAT** is NP-complete.

NP-COMPLETENESS OF ADDITIONAL PROBLEMS

Normal forms

- We can now prove that certain problems \mathcal{P} are NP-complete and therefore dangerously complex, by defining a PTime reduction $\text{BOOL-SAT} \leq_p \mathcal{P}$.
- Defining such reductions may be challenging, because boolean expressions can be arbitrarily complex.
Can we facilitate reductions by focusing on some that are
- Reductions to **normal forms** are all around!

Normal forms

- We can now prove that certain problems \mathcal{P} are NP-complete and therefore dangerously complex, by defining a PTime reduction $\text{BOOL-SAT} \leq_p \mathcal{P}$.
- Defining such reductions may be challenging, because boolean expressions can be arbitrarily complex.
Can we facilitate reductions by focusing on some that are
- Reductions to **normal forms** are all around!
- Decimal fractions (percents): $3/8$ versus $4/11$ (.375 vs .364)

Normal forms

- We can now prove that certain problems \mathcal{P} are NP-complete and therefore dangerously complex, by defining a PTime reduction $\text{BOOL-SAT} \leq_p \mathcal{P}$.
- Defining such reductions may be challenging, because boolean expressions can be arbitrarily complex.
Can we facilitate reductions by focusing on some that are
- Reductions to **normal forms** are all around!
- Decimal fractions (percents): $3/8$ versus $4/11$ (.375 vs .364)
- Better: Normalized scientific notation for real numbers:
 $123.45 = 1.2345 \times 10^2$, $0.0012345 = 1.2345 \times 10^{-3}$
- Displays immediately the order of magnitude.

Normal forms

- We can now prove that certain problems \mathcal{P} are NP-complete and therefore dangerously complex, by defining a PTime reduction $\text{BOOL-SAT} \leq_p \mathcal{P}$.
- Defining such reductions may be challenging, because boolean expressions can be arbitrarily complex.
Can we facilitate reductions by focusing on some that are
- Reductions to **normal forms** are all around!
- Decimal fractions (percents): $3/8$ versus $4/11$ (.375 vs .364)
- Better: Normalized scientific notation for real numbers:
 $123.45 = 1.2345 \times 10^2$, $0.0012345 = 1.2345 \times 10^{-3}$
- Displays immediately the order of magnitude.
- Polynomials are defined using $+$, \times , $-$ in any order.

- Putting order in the chaos:

× in the scope of −, in the scope of +.

- $-((x + y) \cdot x) \cdot (1 - y) = x^2 \cdot y + x \cdot y^2 - x^2 - x \cdot y$

Normal form for boolean expressions

- For boolean expressions: chaos of negations, conjunctions, disjunction
- **Normal form:** negations in scope of conjunctions in scope of disjunctions

$$\begin{aligned} \neg[(x \vee \neg u) \wedge (y \vee v)] &= (\neg x \vee \neg y) \\ &\quad \wedge (\neg x \vee \neg v) \\ &\quad \wedge (u \vee \neg y) \\ &\quad \wedge (u \vee \neg v) \end{aligned}$$

- **Literals:** variables or their negation.
- **(disjunctive) clauses:** disjunction of literals (1,2,3,0... disjuncts)
- **Conjunctive normal expression (CNF):**
conjunction of disjunctive clauses

CNF and satisfiability

- More orderly **SAT**: ask only about satisfiability of CNFs:

CNF-SAT:

Given a CNF boolean expression E , is it satisfiable?

- We'll show that **CNF-SAT** is NP-hard.
- NP-hardness of problems would be made easier:

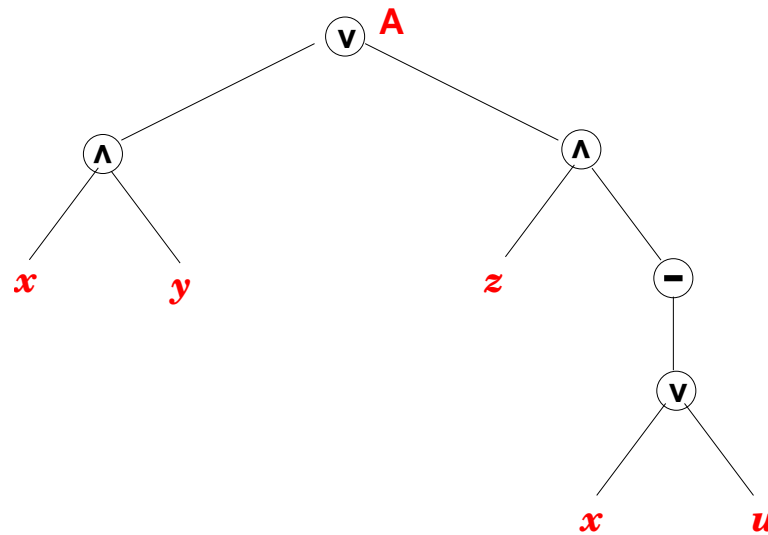
CNF-SAT $\leq_p \mathcal{P}$ easier to show than **SAT** $\leq_p \mathcal{P}$.

CNF-SAT *is NP-hard*

- Method: Reduce **BOOL-SAT** to **CNF-SAT**.
- Every boolean expression can be converted into an equivalent CNF expression.
- But this does NOT yield the desired reduction!
- Expression *E* is converted into a CNF equivalent which may be *exponentially longer*!
- However: NO NEED for an equivalent CNF!
Suffices a CNF whose *satisfiability* is equivalent to the *satisfiability* of *E*.
- We can even restrict attention to **3CNF** expressions where each clause has ≤ 3 literals.

3CNF-Satisfiability

- 3CNF SATISFIABILITY Does a given 3CNF expression have a satisfying valuation.
- $\text{SAT} \leq_p \text{3CNF-SAT}$
- Example, A is $(x \wedge y) \vee (z \wedge \neg(x \vee u))$



- Name with fresh variables the compound sub-expressions of A :

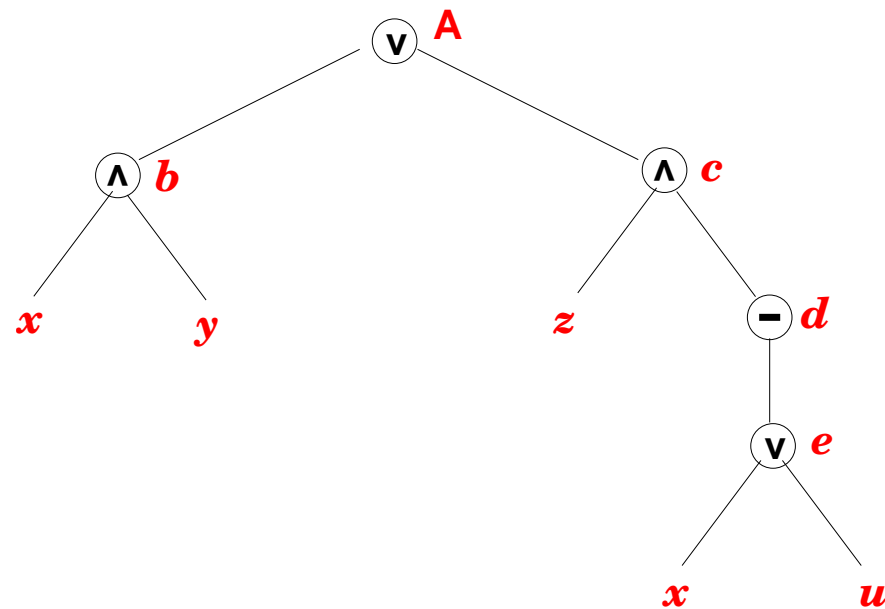
$$a \equiv A$$

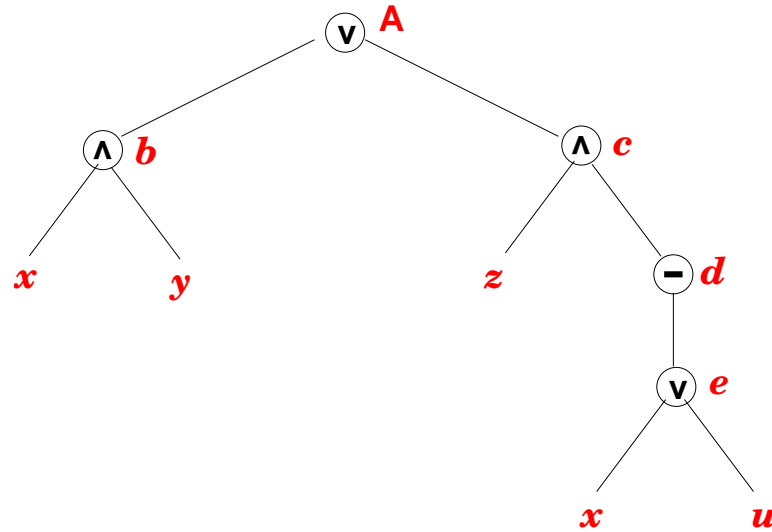
$$b \equiv x \wedge y$$

$$c \equiv x \wedge u$$

$$d \equiv -(x \wedge u)$$

$$e \equiv z \vee -(x \wedge u)$$





$$(a \leftrightarrow (b \vee c))$$

$$(b \leftrightarrow (x \wedge y))$$

$$(c \leftrightarrow (z \wedge d))$$

$$(d \leftrightarrow \neg e)$$

$$(e \leftrightarrow (x \vee u))$$

- Define $A^=$ to be the conjunction of

Equivalence	in 3CNF format
-------------	----------------

$(a \leftrightarrow (b \vee c))$	$\bar{a} \vee b \vee c$ $a \vee \bar{b}$ $a \vee \bar{c}$
----------------------------------	---

$(b \leftrightarrow (x \wedge y))$	$\bar{b} \vee x$ $\bar{b} \vee y$ $\bar{x} \vee \bar{y} \vee b$
------------------------------------	---

$(c \leftrightarrow (z \wedge d))$	$\bar{c} \vee z$ $\bar{c} \vee d$ $\bar{z} \vee \bar{d} \vee c$
------------------------------------	---

$(d \leftrightarrow \neg e)$	$\bar{d} \vee \bar{e}$ $e \vee \bar{d}$
------------------------------	--

$(e \leftrightarrow (x \vee u))$	$\bar{e} \vee x \vee u$ $\bar{x} \vee e$ $\bar{u} \vee e$
----------------------------------	---

- A is satisfiable iff the 3CNF $a \wedge A^=$ is satisfiable.
- $a \wedge A^=$ is of size linear in the size of A .

Exact-3CNF-Sat

- Further tightening the normal form for boolean expression.

- **EXACT-3CNF-SAT:**

Does a given 3CNF expression w/ exactly 3 literals per clause have a satisfying valuation?

- **3CNF-SAT \leq_P EXACT-3CNF-SAT**

- Given a 3-CNF A obtain $\rho(A)$ by

1. Replacing clauses $L_0 \vee L_1$ by

$$(L_0 \vee L_1 \vee y) \wedge (L_0 \vee L_1 \vee \bar{y}) \quad (y \text{ fresh});$$

2. Replacing single-literal clauses L by

$$(L \vee y \vee z) \wedge (L \vee y \vee \bar{z}) \wedge (L \vee \bar{y} \vee z) \wedge (L \vee \bar{y} \vee \bar{z})$$

NP COMPLETENESS ALL AROUND

indep-set is NP-complete

- Define $\rho : \text{3CNF-SAT} \leq_p \text{INDEP-SET}$.

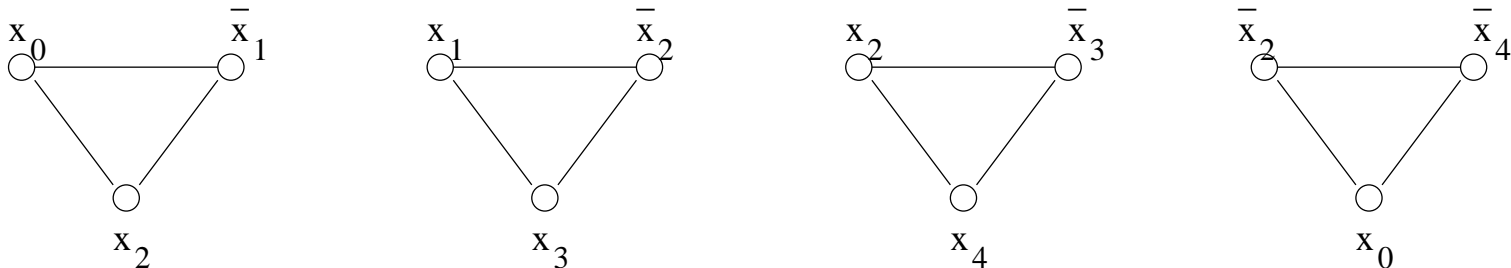
Map a **3CNF** expression E with k clauses
to graph G + target k .

- A thought: each clause is mapped to a triangle of literals.

Satisfying k clauses requires then one vertex per triangle:

$$(x_0 \vee \bar{x}_1 \vee x_2) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (x_2 \vee \bar{x}_3 \vee x_4) \wedge (\bar{x}_2 \vee \bar{x}_4 \vee x_0)$$

- An initial draft of G :

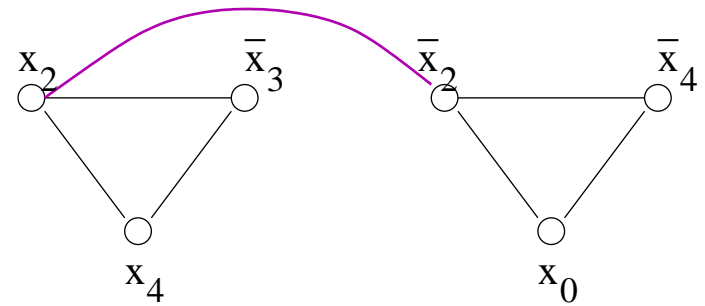
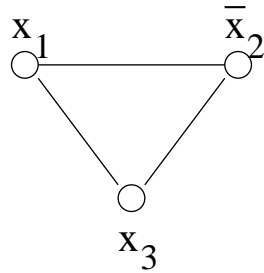
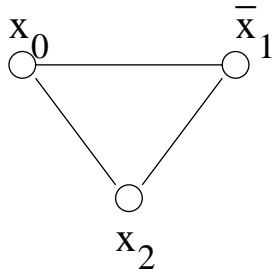


- Choose a vertex in each triangle, eg top left.

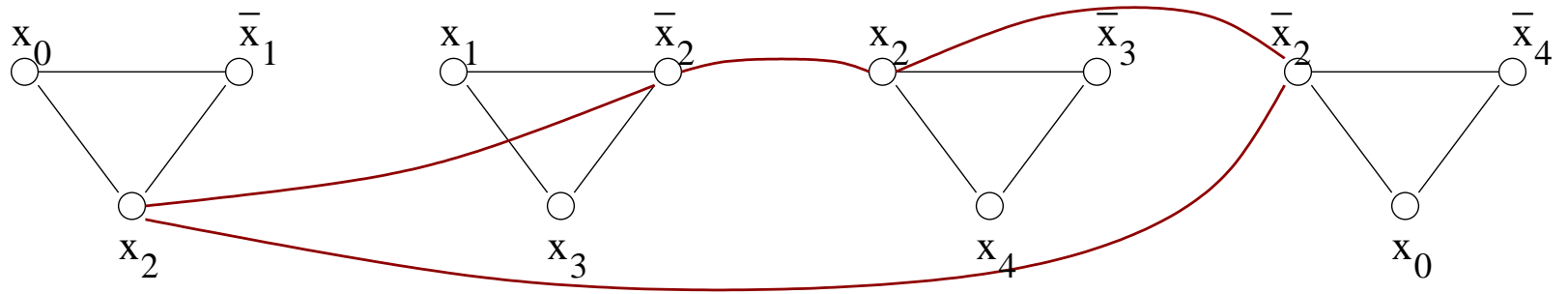
Oops, we are trying to have both x_2 and \bar{x}_2 true!

Add consistency edges

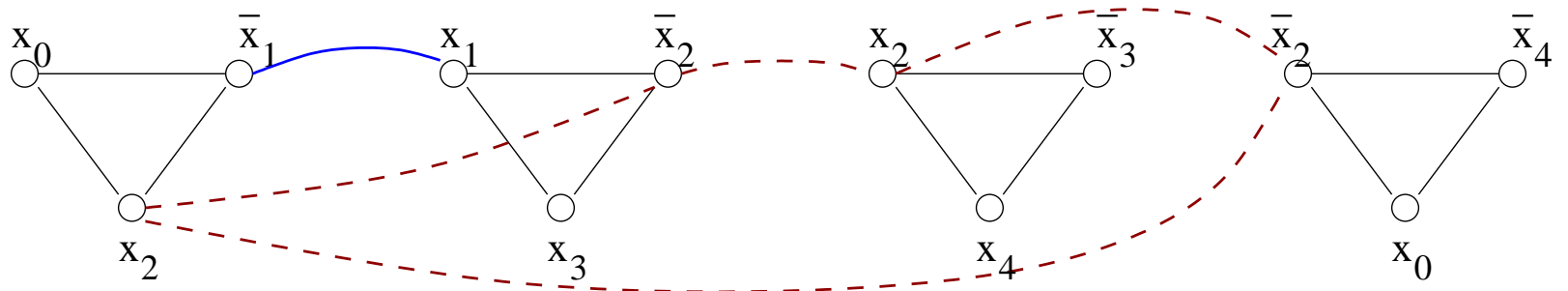
- Consistency edge for x_2 :



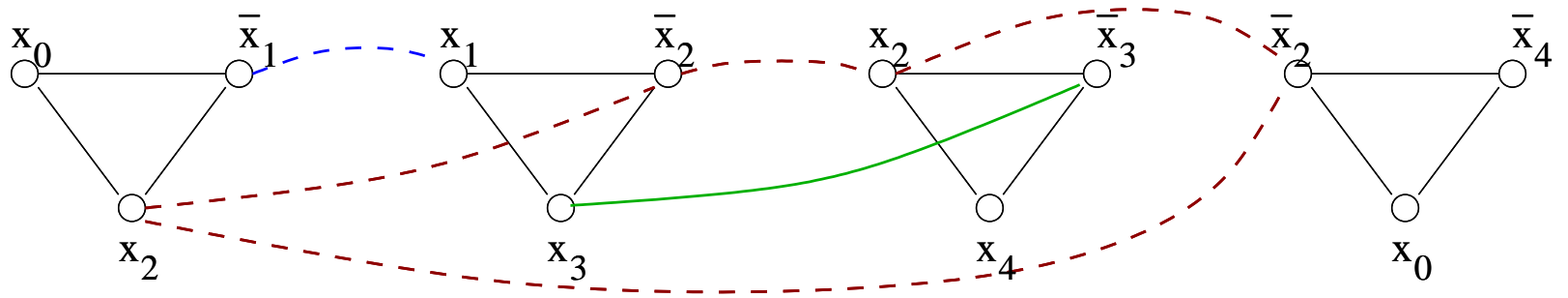
- Additional consistency edges for x_2 :



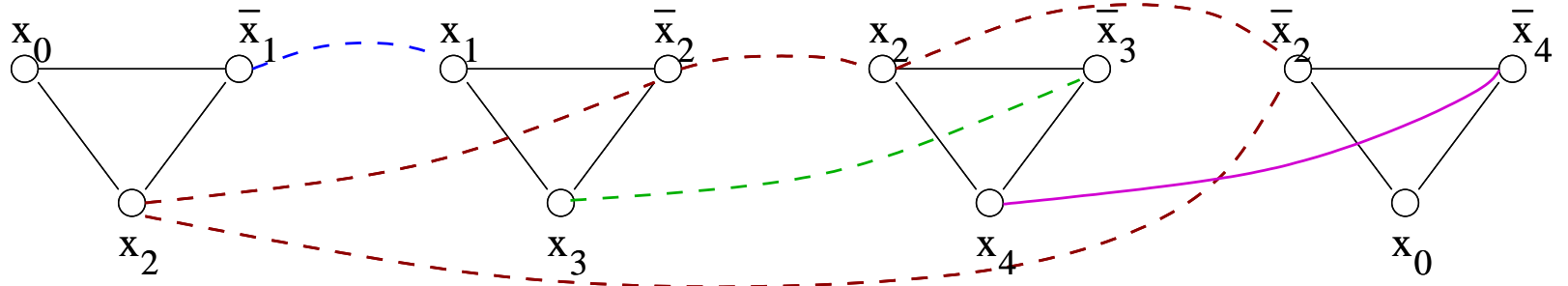
- Consistency edge for x_1 :



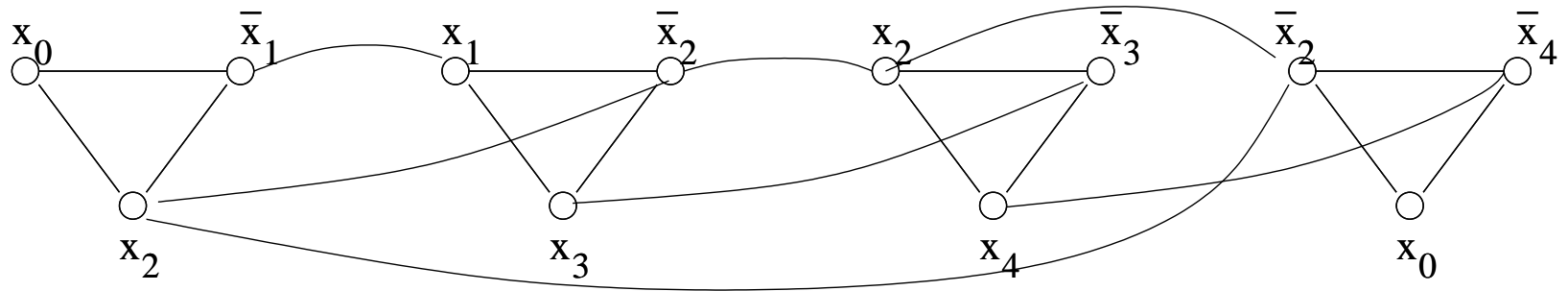
- Consistency edge for x_3 :



- Consistency edge for x_4 :



- Final graph G :



- If A has a satisfying valuation msV ,
then G has an independent-set S of size t ,
consisting of vertices true under V .
- If G has an independent set S of size t ,
then S must have one vertex per triangle,
and the valuation that satisfies the labels of S satisfies A .

Consequence: clique is NP-complete

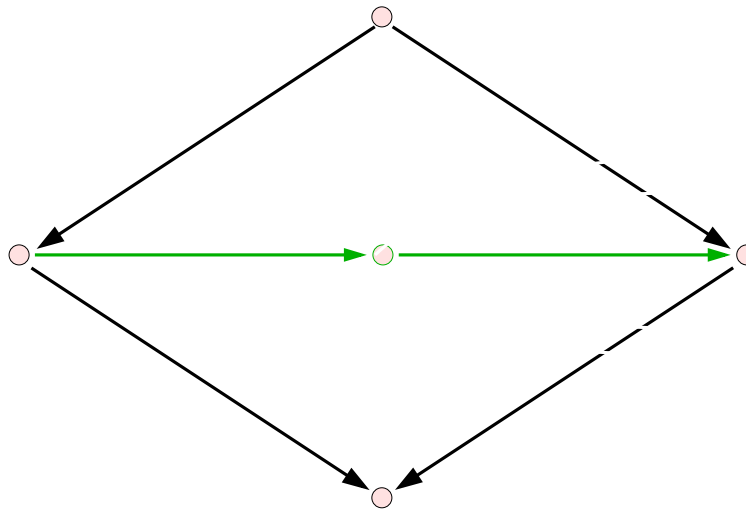
- We showed that **CLIQUE** is NP.
- **INDEP-SET** \leq_p **CLIQUE**
- Since **INDEP-SET** is NP-hard, so is **CLIQUE**.

EXAMPLE: DIRECTED HAMILTONIAN PATH

Hamiltonian-path *is NP-complete*

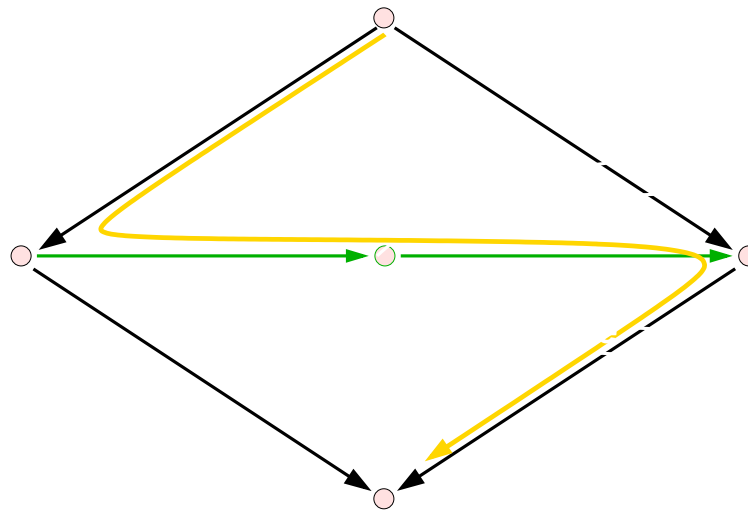
- **HAMILTONIAN-PATH (H-PATH)**: Given a directed graph $G = (V, E)$, does it have a path visiting each vertex exactly once.
- **H-PATH** has a feasible certification:
the certificate is the path.
- To prove NP-hardness show $3\text{CNF-SAT} \leq_p \text{H-PATH}$

A diamond gadget



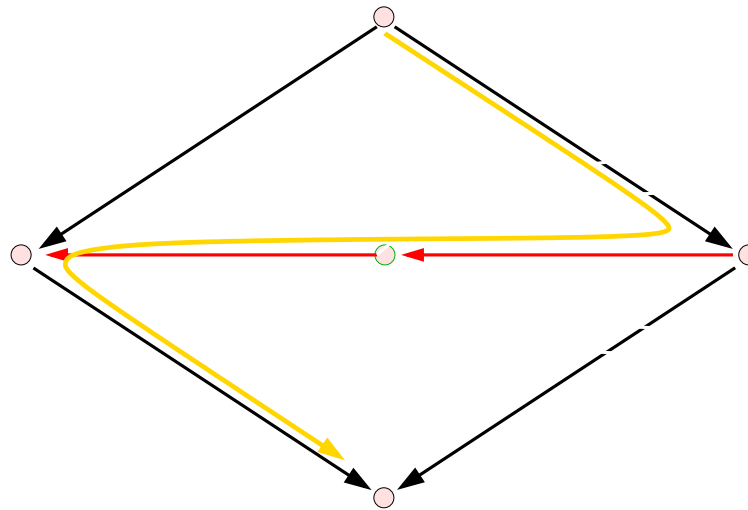
- This is an example of a ***gadget***:
a component, often repeated, of a compound discrete object.
- Does it have an H-path?

A diamond gadget



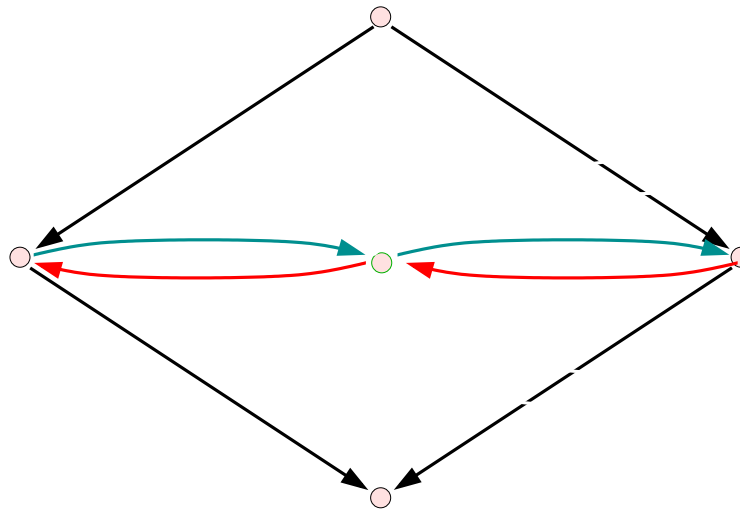
- An H-path through the gadget must follow the rightward edges.

A diamond gadget



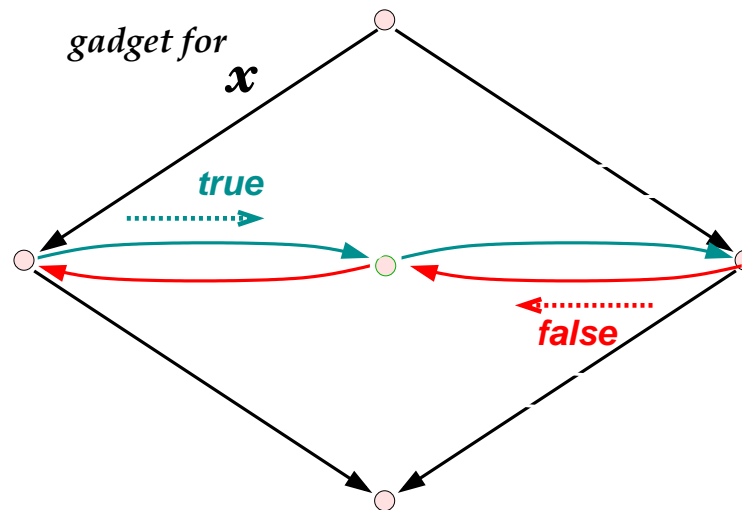
- Dually for leftwards horizontal edges.

A diamond gadget



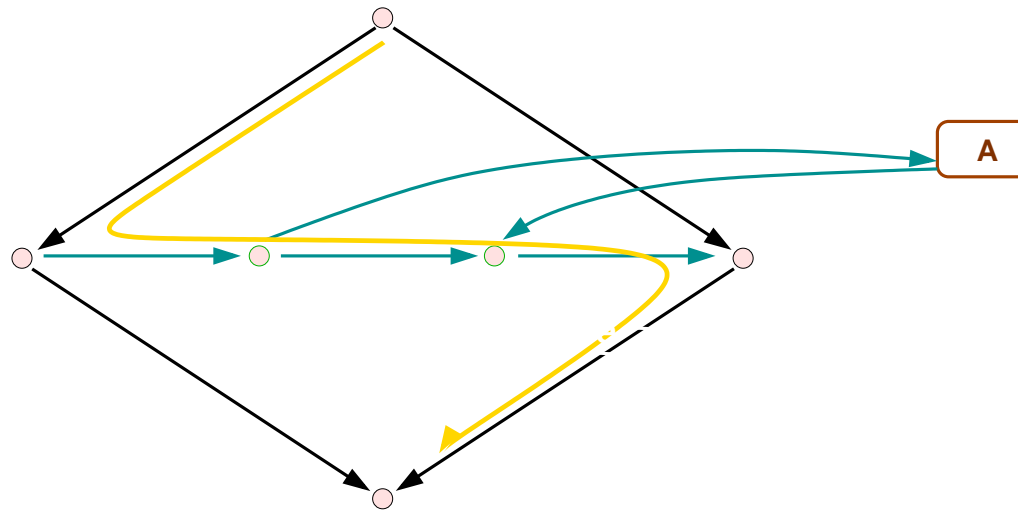
- With edges pointing both ways we get a choice between two H-paths.

The gadget as a boolean switch



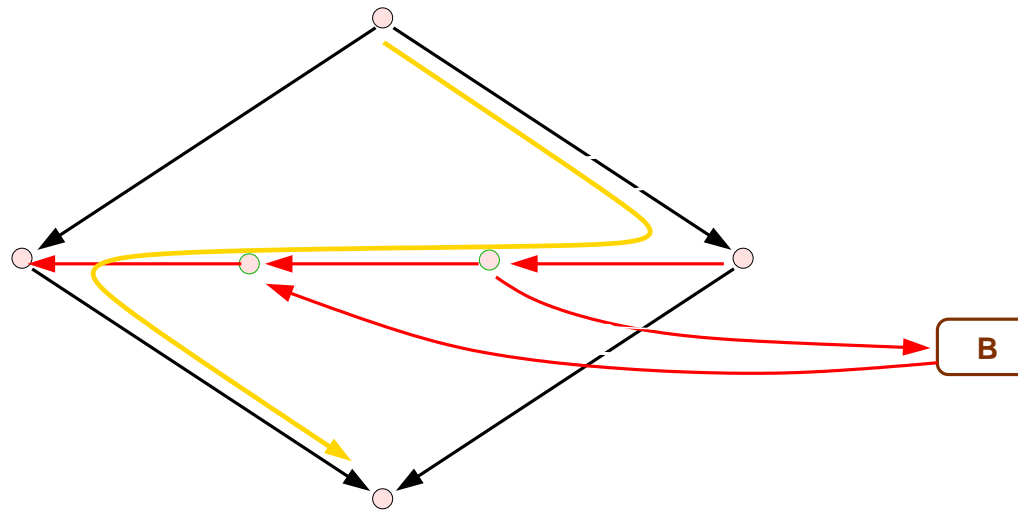
- Take each choice of H-path to represent a truth value of a boolean variable x .

Side trips of a H-path



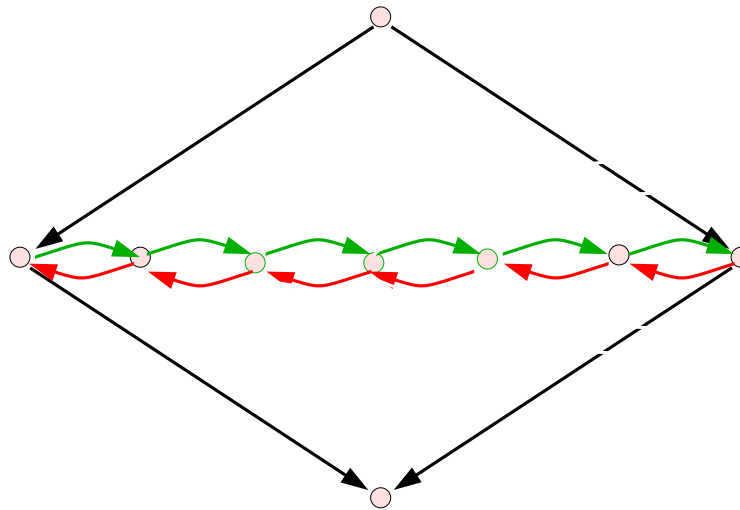
- A hamiltonian basic-use-positive H-path crossing the gadget rightwards (x **true**) can optionally veer to visit an external vertex **A** and return one step to the right.
- Not so for an H-path for **false**.

Side trips of a H-path



- Dually, an H-path crossing the gadget leftwards (x **false**) can veer to visit edge **B** and return one step to the left.

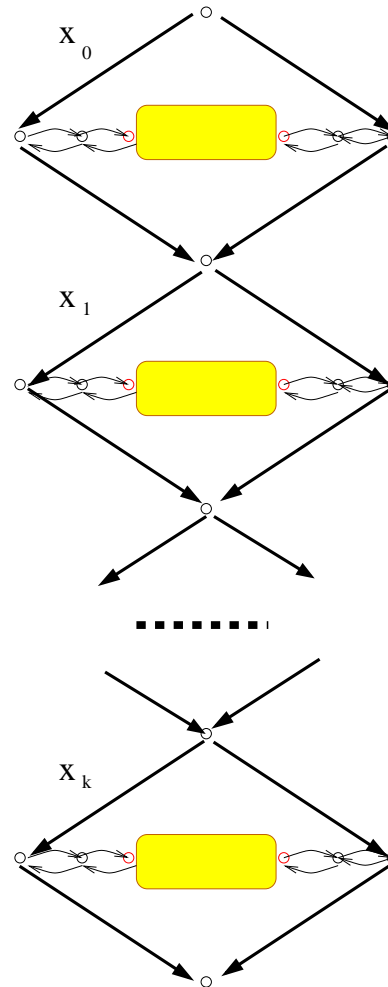
Side trips of a H-path



- To visit up to n external vertices
the horizontal “switch-box” must have
at least $n+1$ vertices (endpoints included).

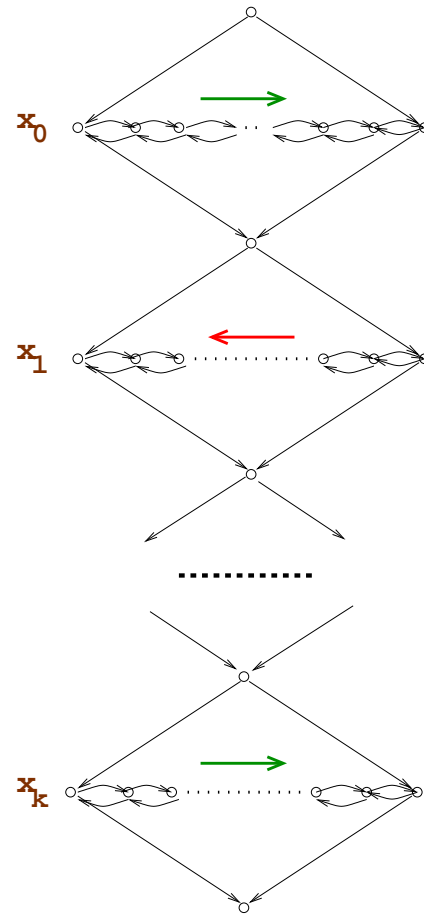
A serial panel of gadgets

For variables x_1, \dots, x_k we form a serial panel of k gadgets.



A serial panel of gadgets

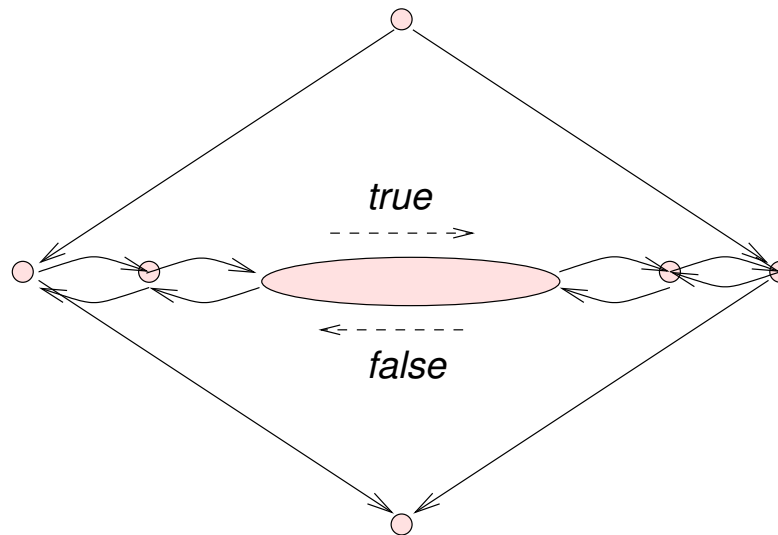
2^k possible H-paths, each representing a unique boolean valuation:



represents the valuation

x_0	x_1	\dots	x_k
↓	↓		↓
1	0		1

Here are the constraints



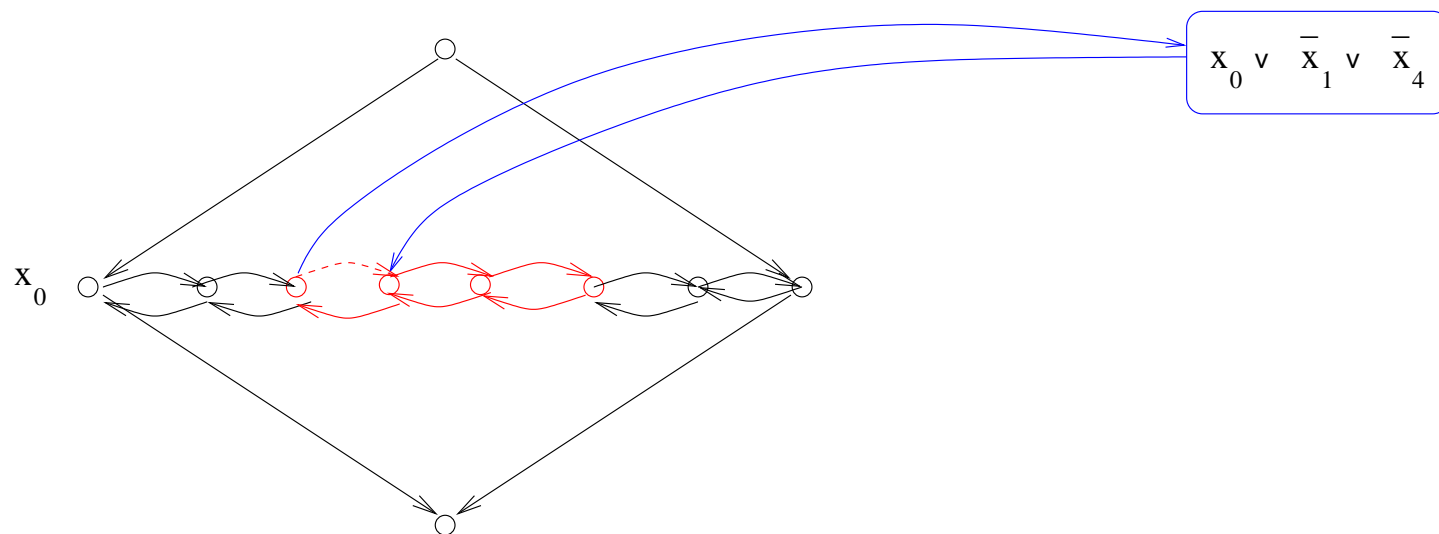
the sub-graph



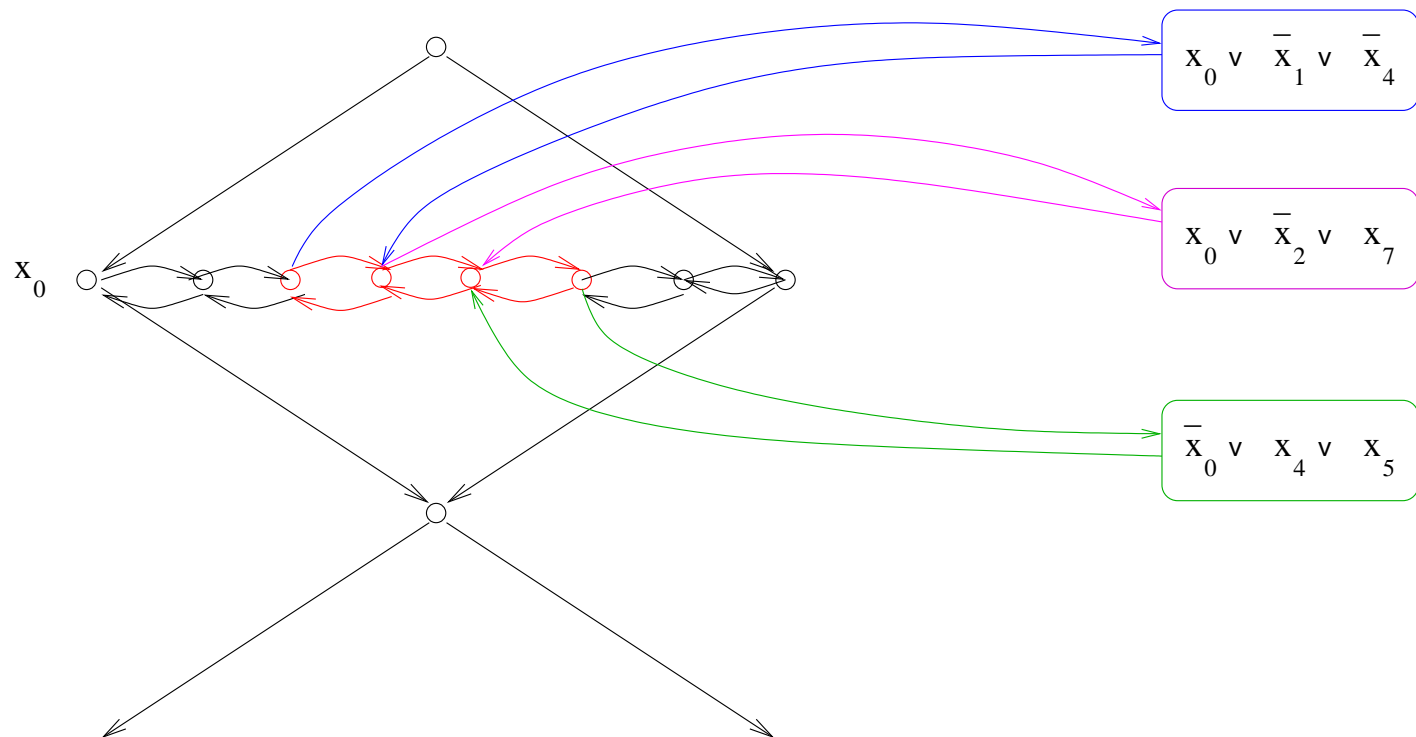
is a "switchboard" for
boolean-dependent side trips

- Given a 3CNF expression E with variables $x_1 \dots x_k$ consider sequentially a panel of
- Each clause represented by a vertex.
- Satisfying a clause represented by visiting it.
- Every clause visited by one literal (Hamiltonian!)

Variable x_0 visits a clause

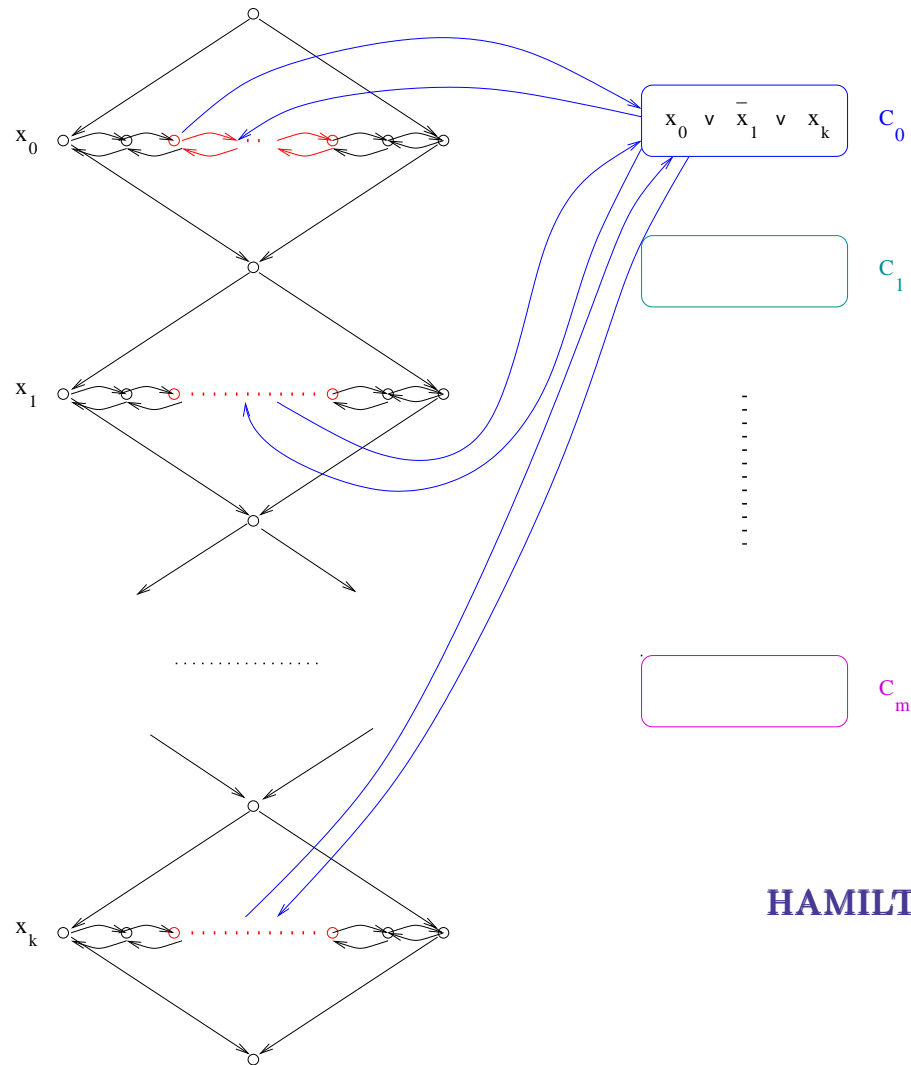


* *Variable x_0 visits multiple clauses*



The x_0 **switchboard** used positively by two clauses and negatively by one

Combining the switchboards



HAMILTONIAN-PATH is NP-complete.